

No Time to Countdown: Backing Off in Frequency Domain

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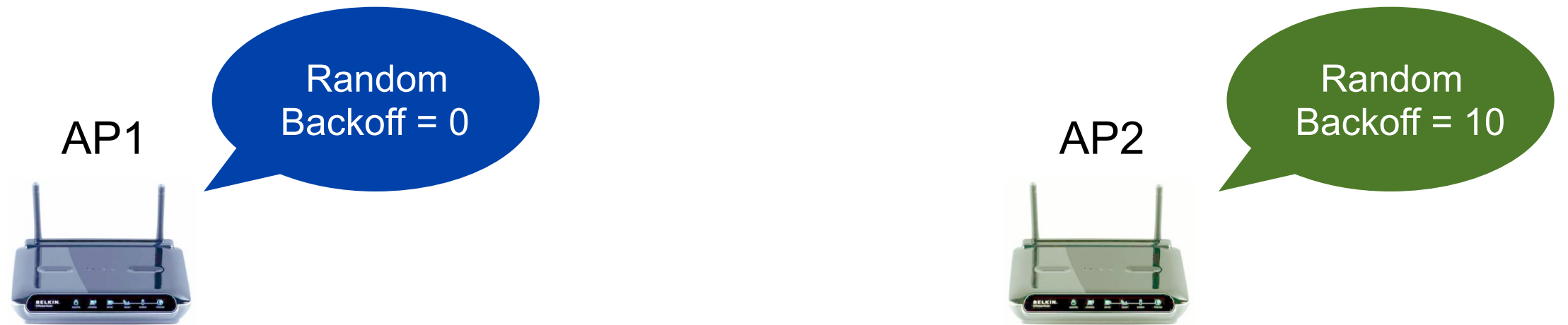


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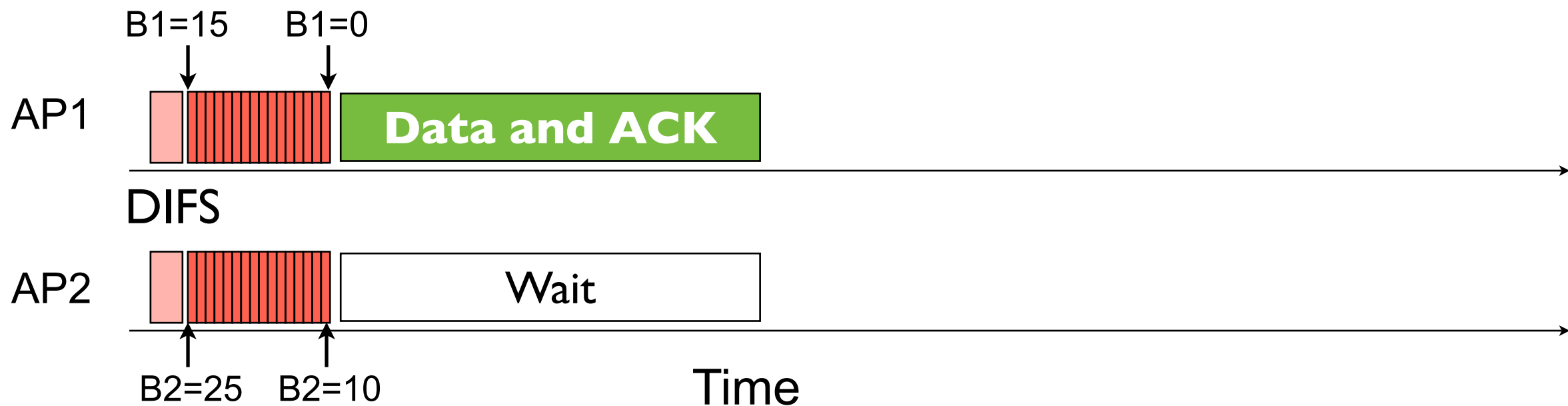
Current WiFi Channel Contention



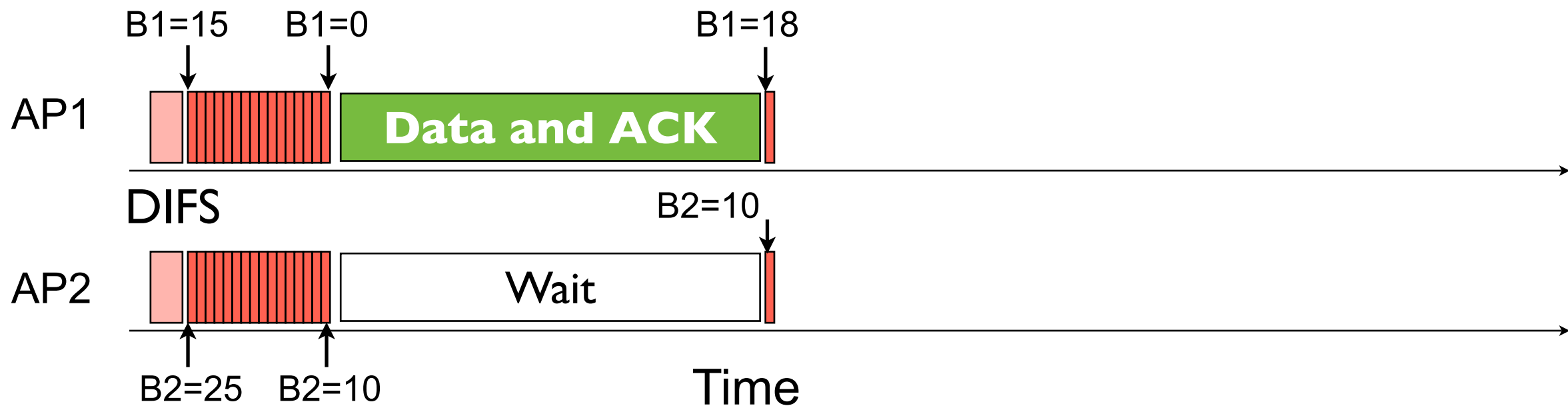
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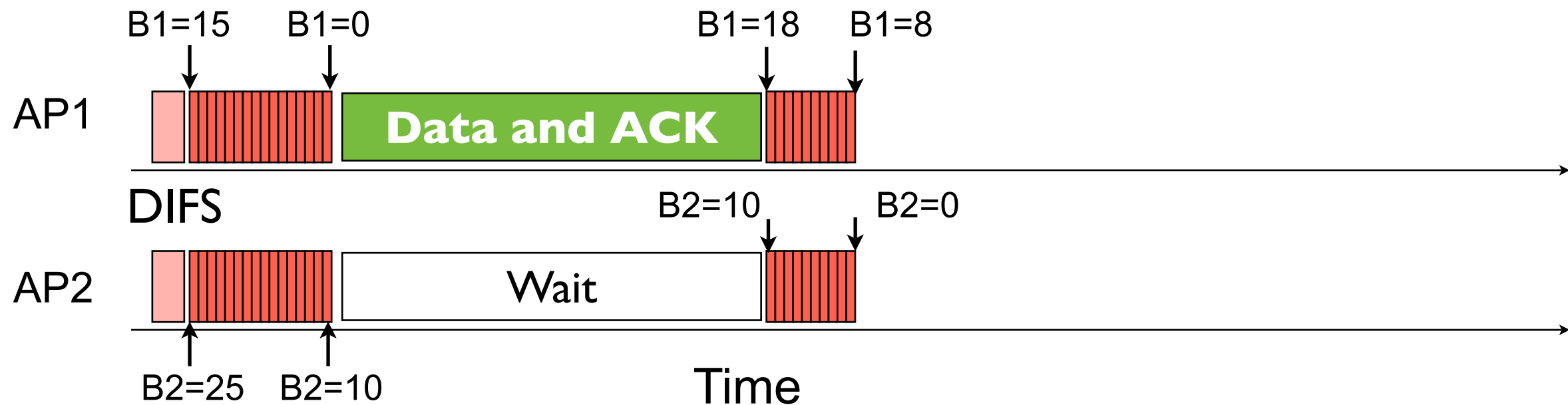
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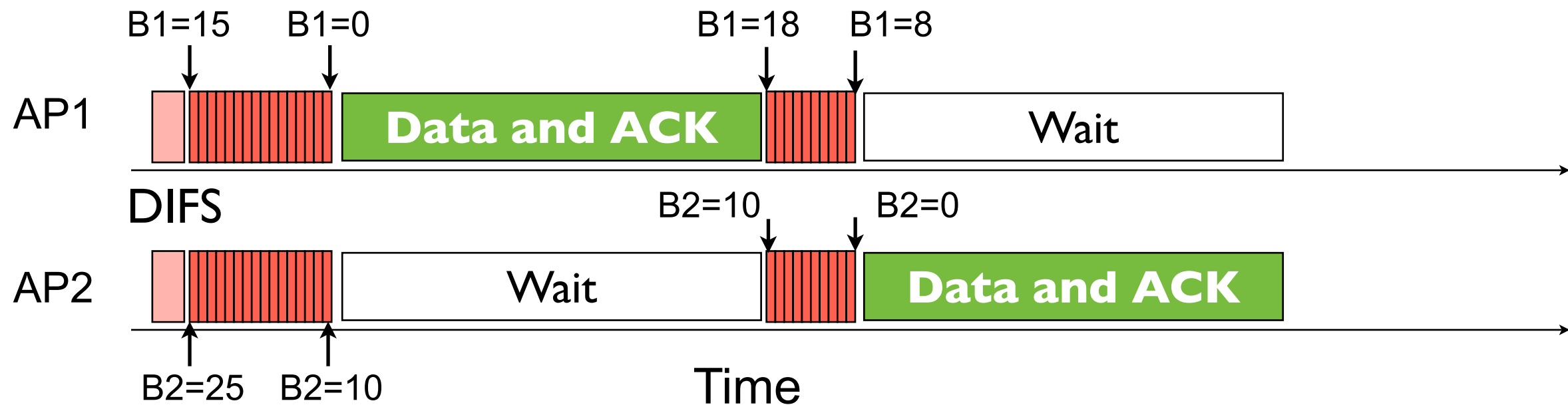
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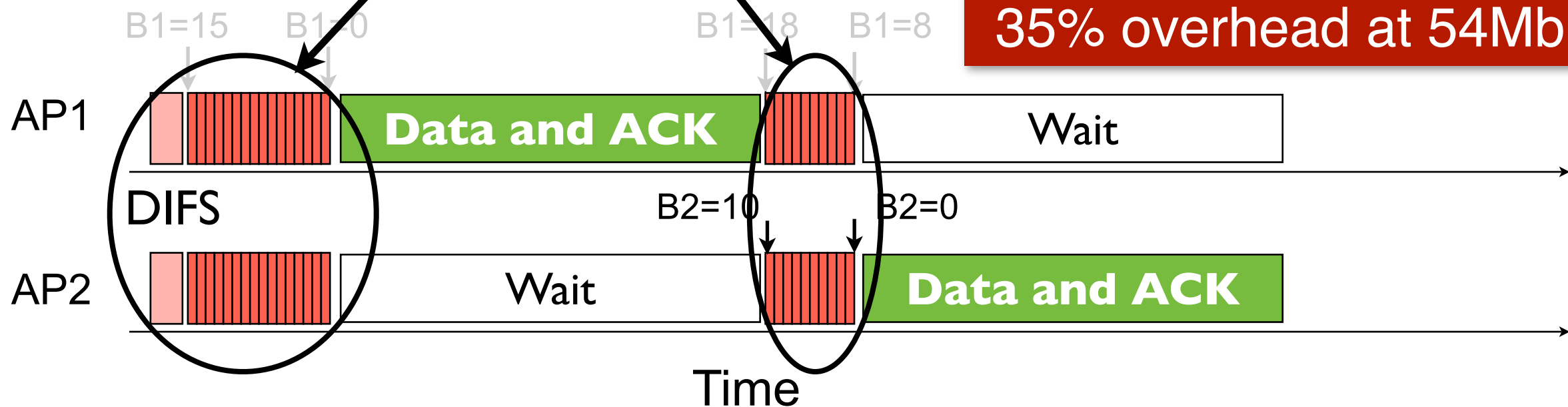
Current WiFi Channel Contention



High channel wastage due to backoff

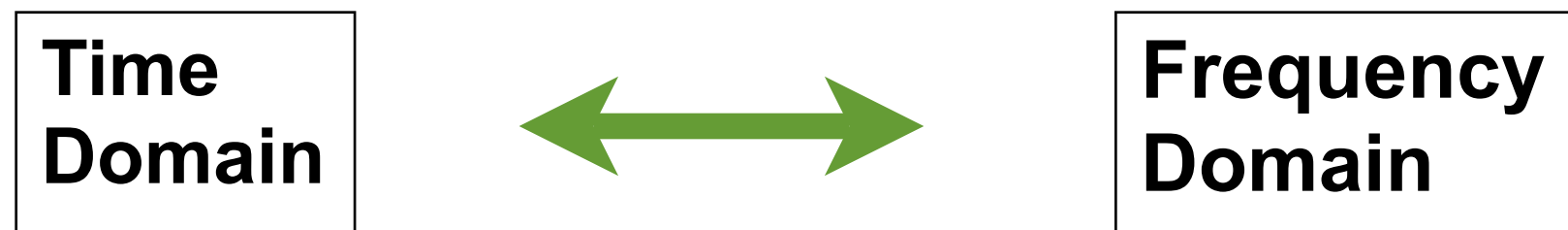


35% overhead at 54Mbps



Current WiFi Channel Contention

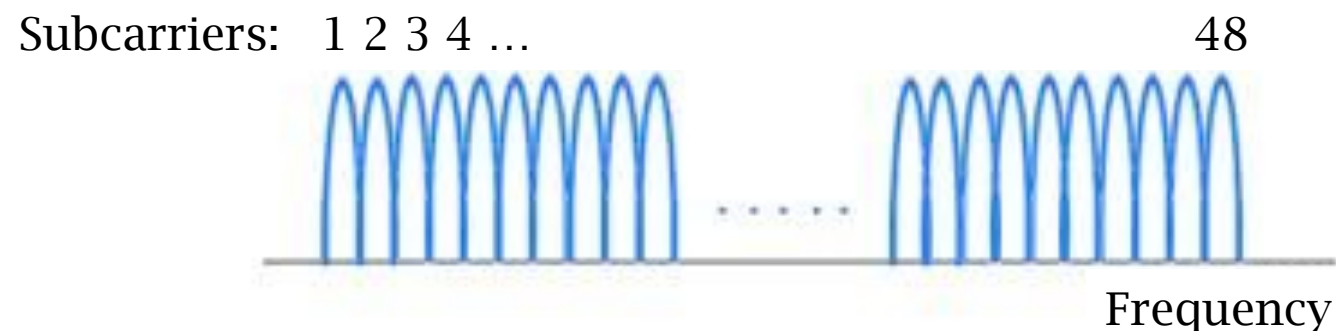
- Backoff is not fundamentally a time domain operation
 - Its implementation is in time domain



Can we implement backoff in frequency domain?
Are there any benefits in doing so?

Frequency domain contention resolution

- 802.11 a/g/n PHY adopts OFDM
 - Wideband channel divided into 48 narrowband subcarriers
 - Copes better with fast, frequency selective fading
 - Purely a PHY motivation

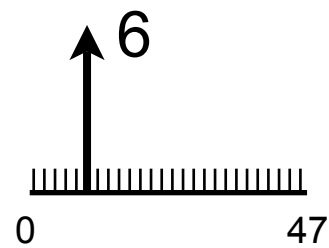


We propose Back2F

- MAC Opportunity: Pretend OFDM subcarriers as integers
- Emulate randomized backoff

Back2F: Main Idea

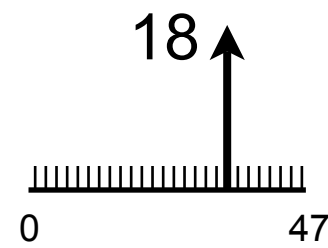
- Replace temporal with subcarrier transmission



API



Backoff = 6



AP2



Backoff = 18



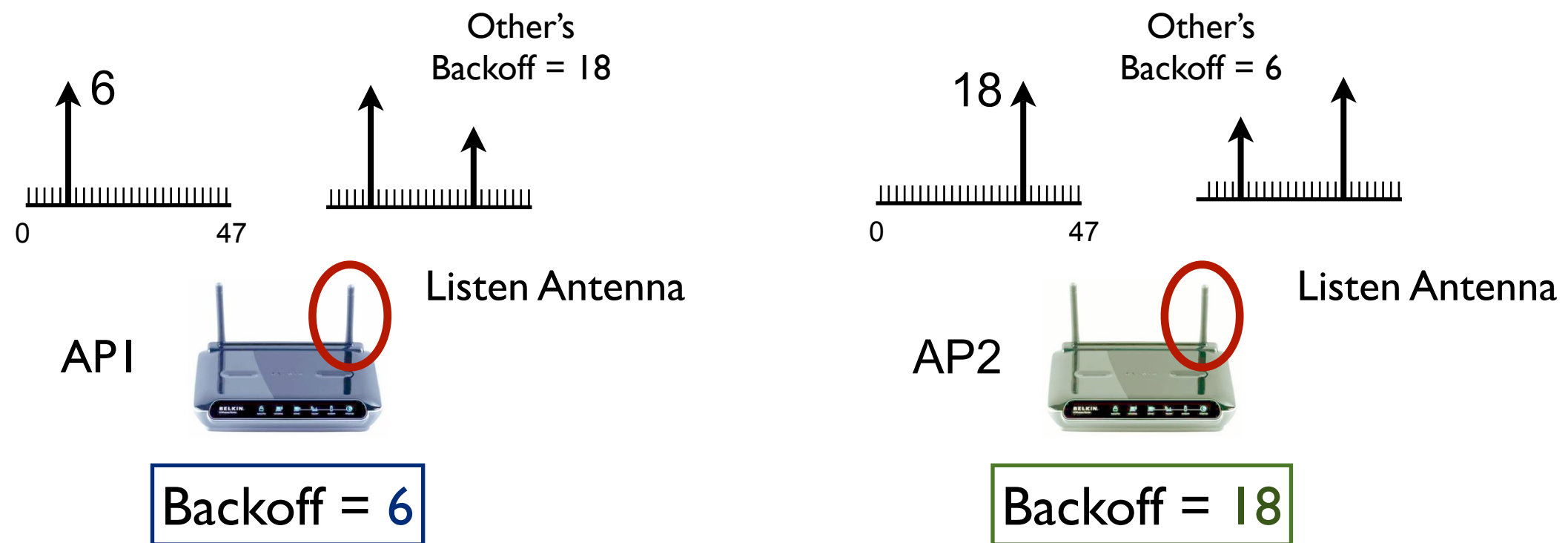
R1



R2

Back2F: Main Idea

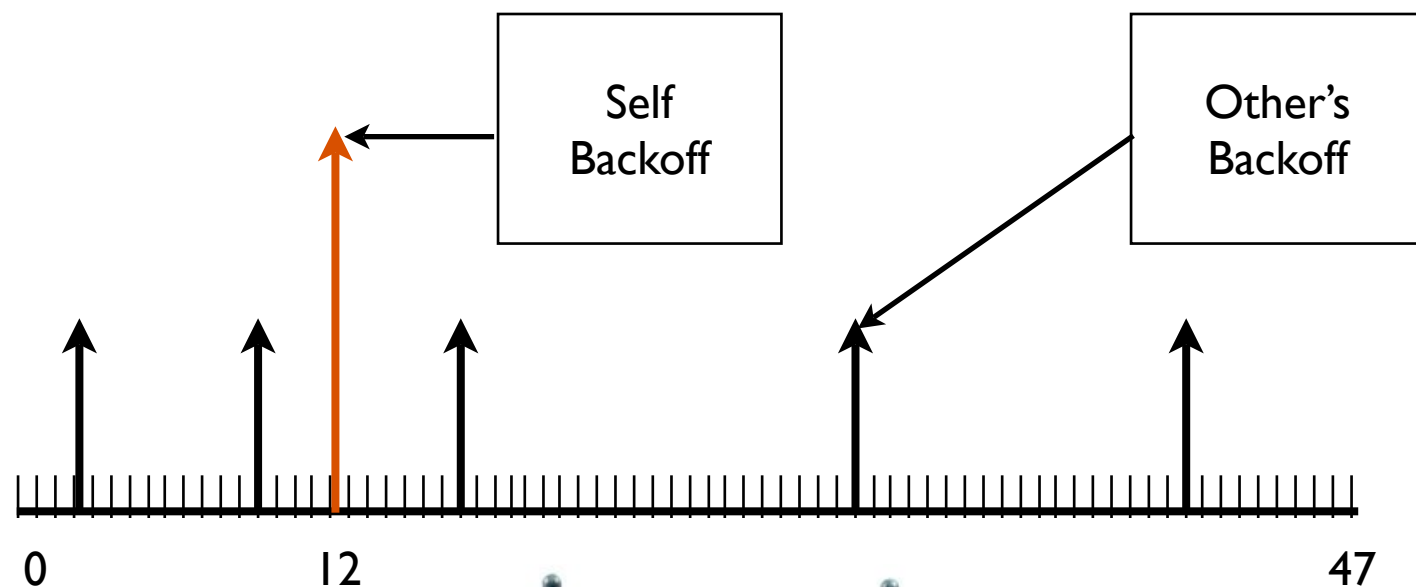
- Replace temporal with subcarrier transmission



Both APs learn AP1 is the winner

Back2F: Scheduled Transmission

- Active subcarriers imply backoff chosen by other APs
 - Each AP knows its rank in the sequence
 - Enables back to back TDMA like transmission



API

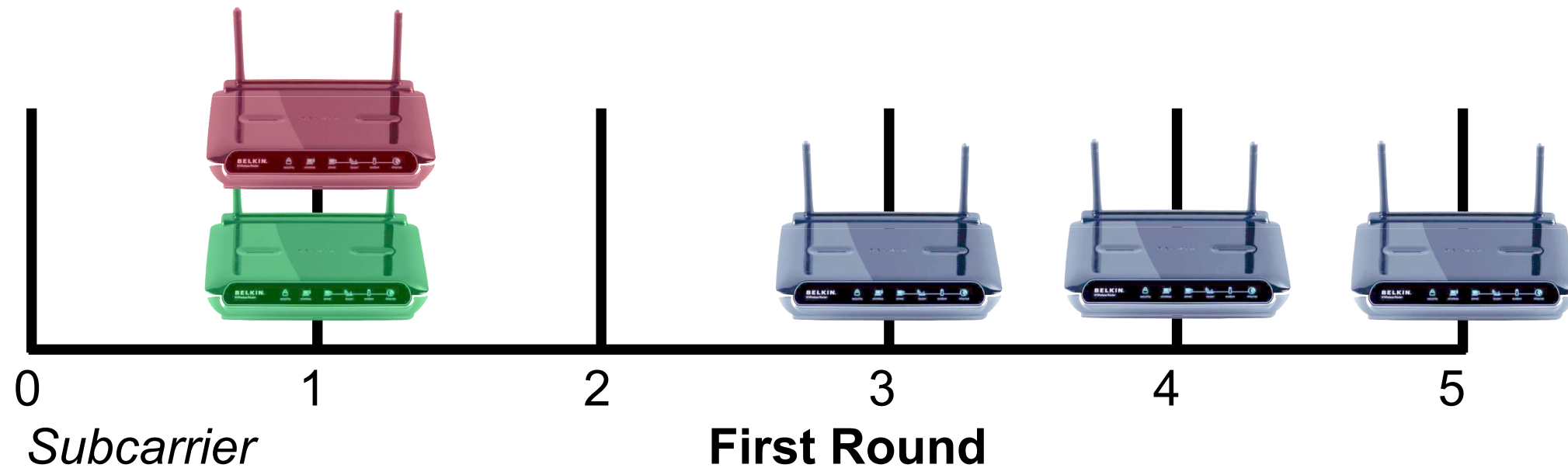
Rank in TDMA: 3

Is there a benefit with frequency domain backoff?

- **1500 bytes at 54Mbps ~ 250 micro sec.**
- **Avg. temporal backoff ~ 100 micro sec.**
- **Frequency backoff = 1 OFDM symbol = 4 micro sec**

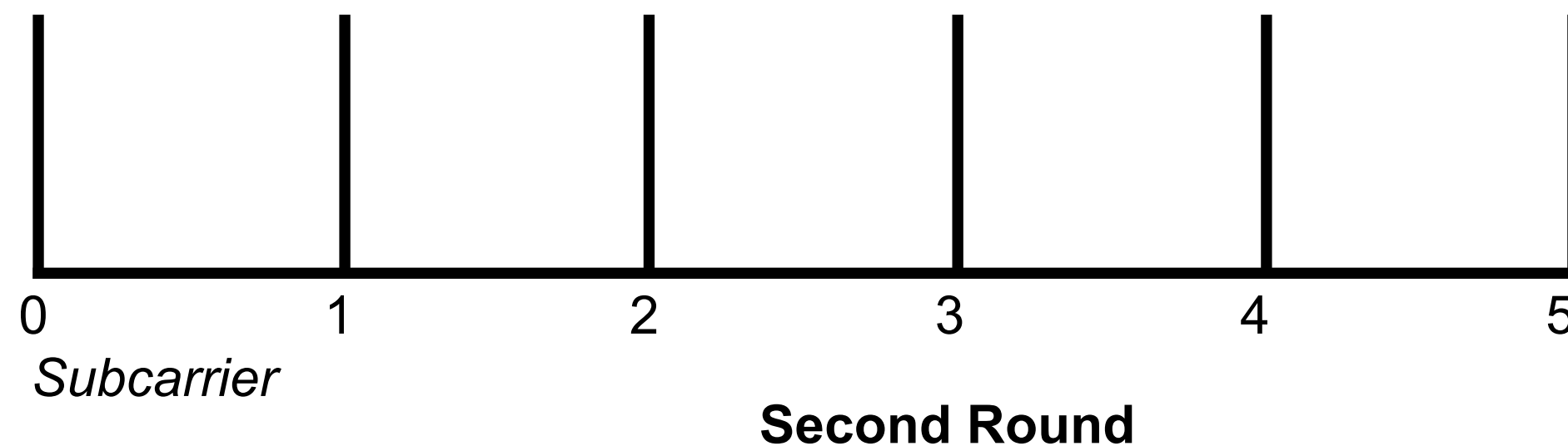
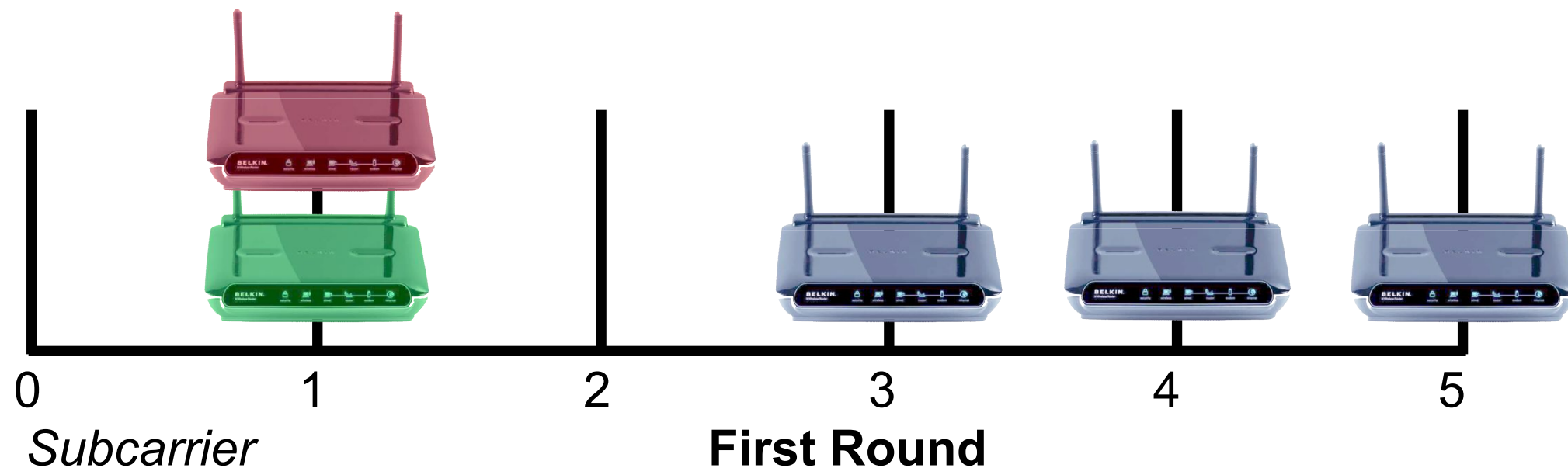
Will APs Collide During Contention?

- Introduce a second round of contention
 - Winners of first go to second



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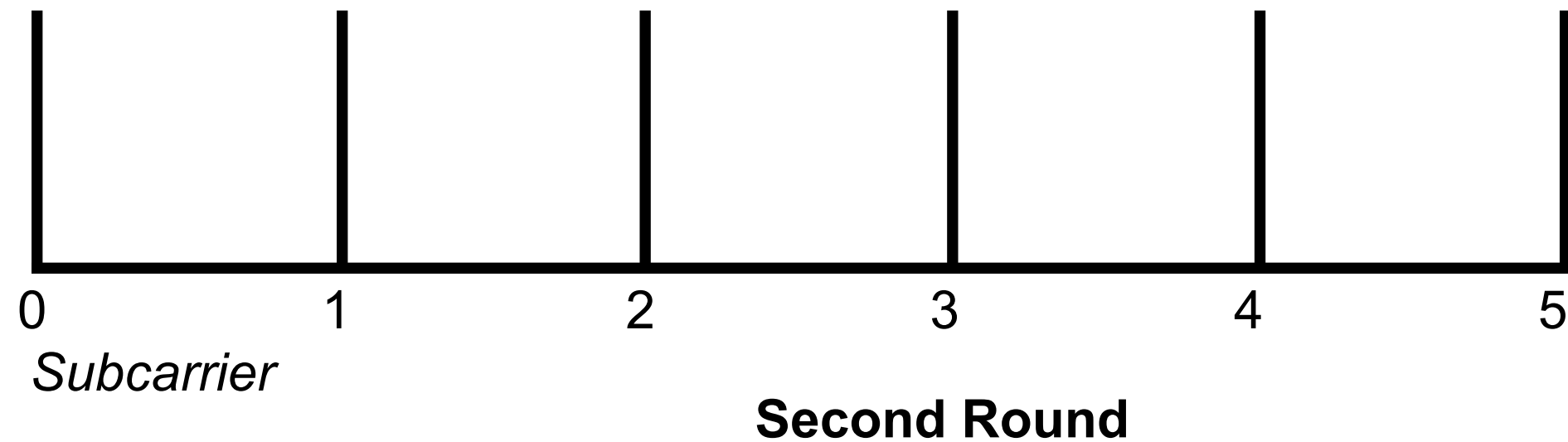
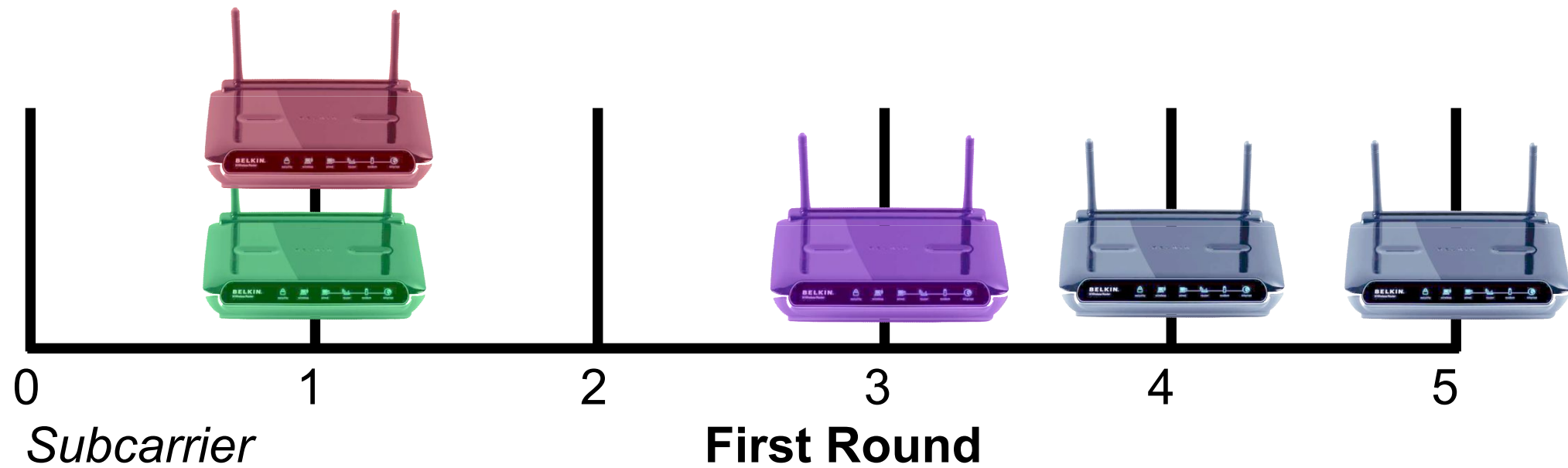


Only a Few APs in Second Round?

TDMA will not be effective

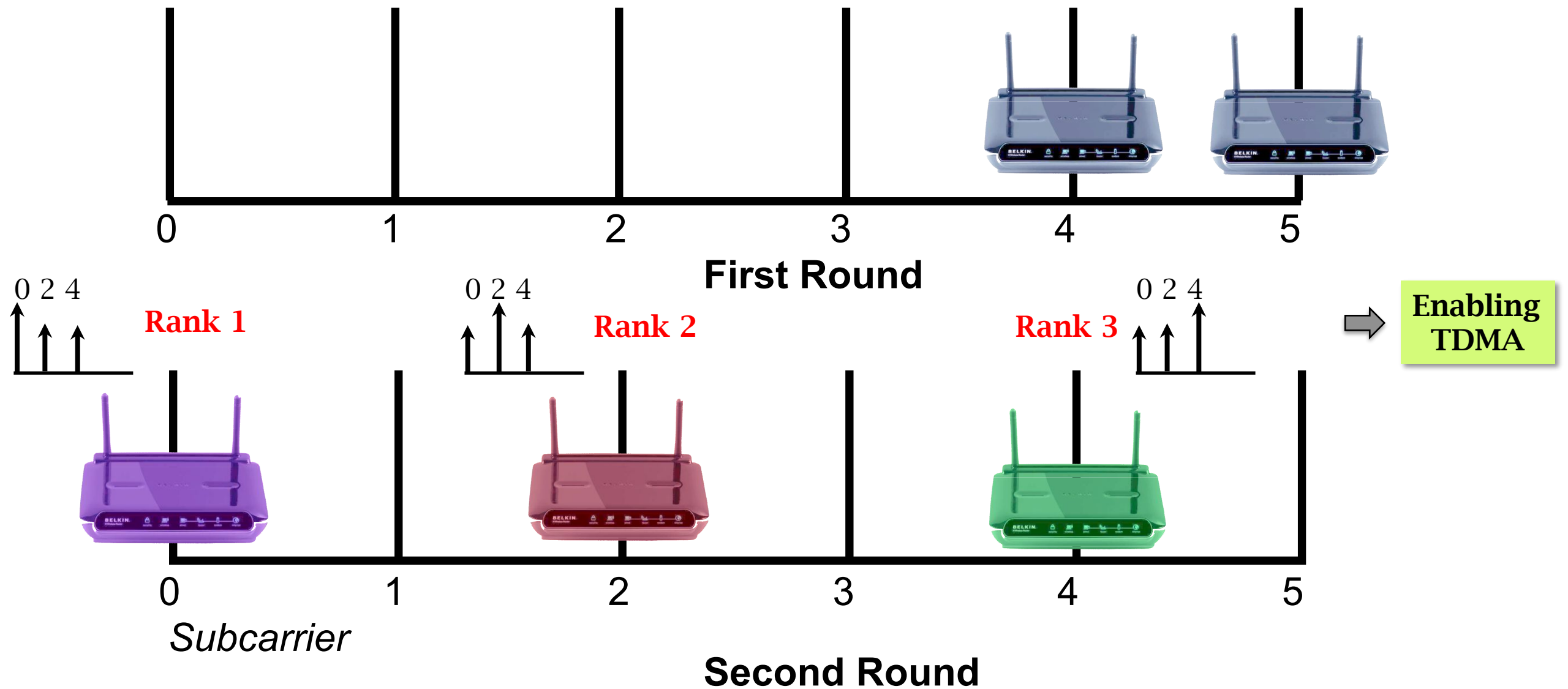
Optimize for TDMA

- Instead of only winners, a few more APs to second round

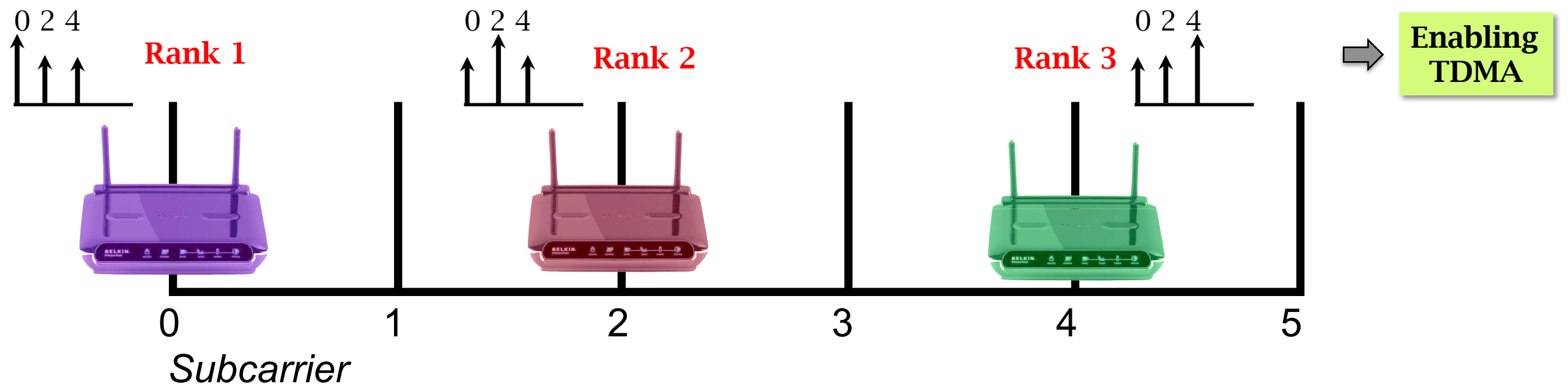


Optimize for TDMA

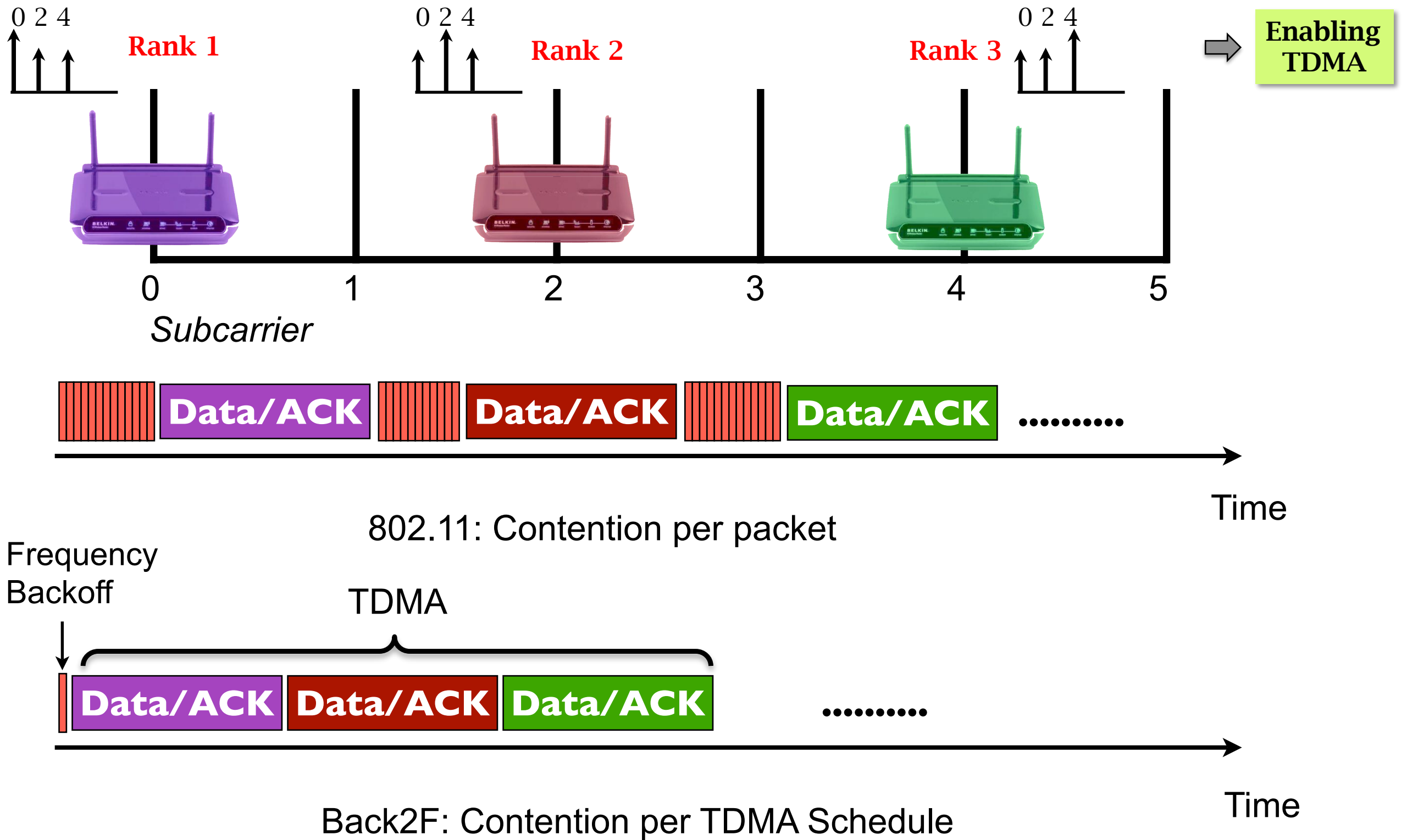
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Improved Channel Utilization

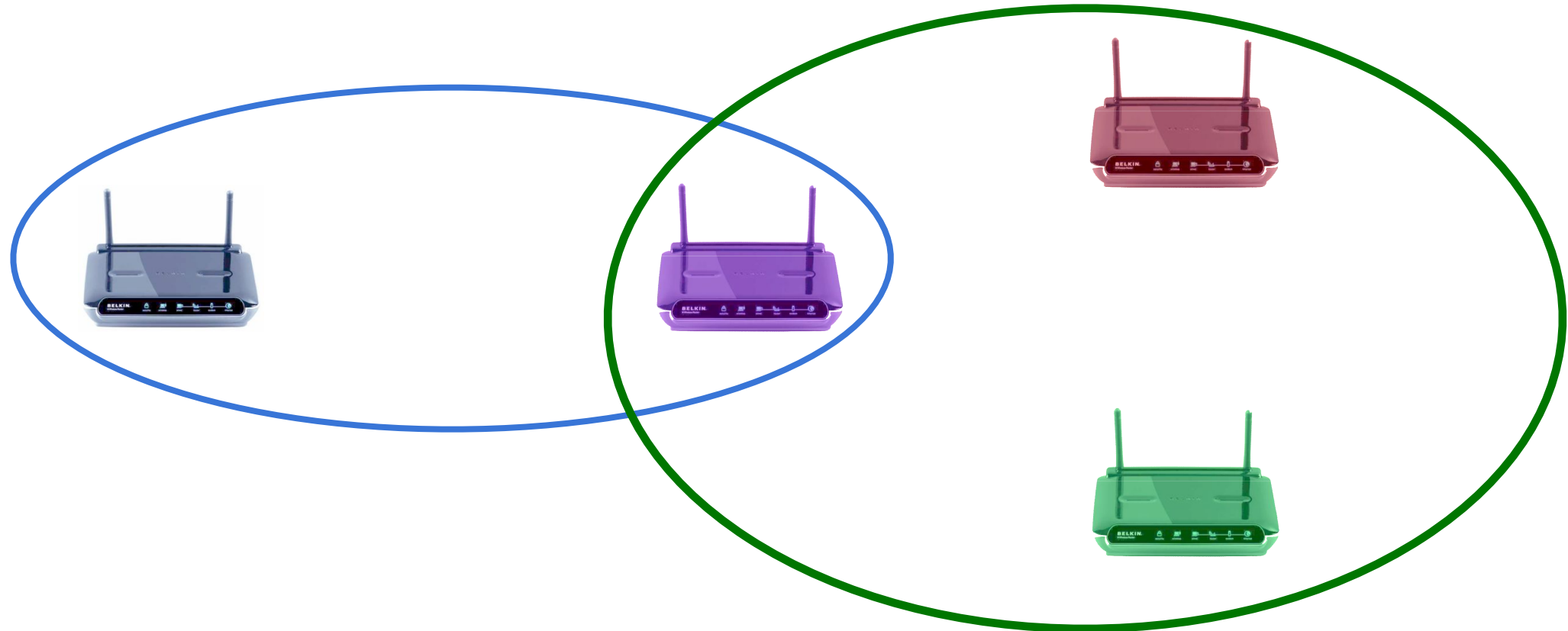


Improved Channel Utilization



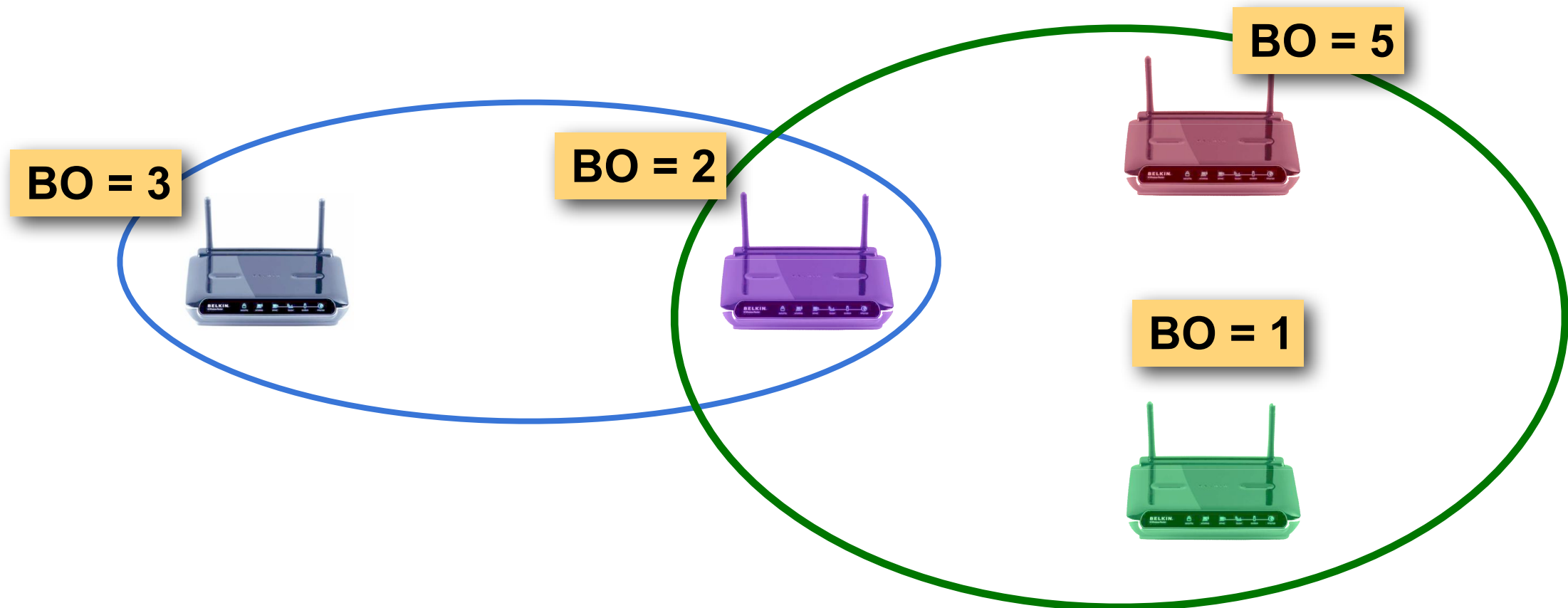
Multiple Collision Domains

- Does Back2F work with real-world scattered APs?



Multiple Collision Domains

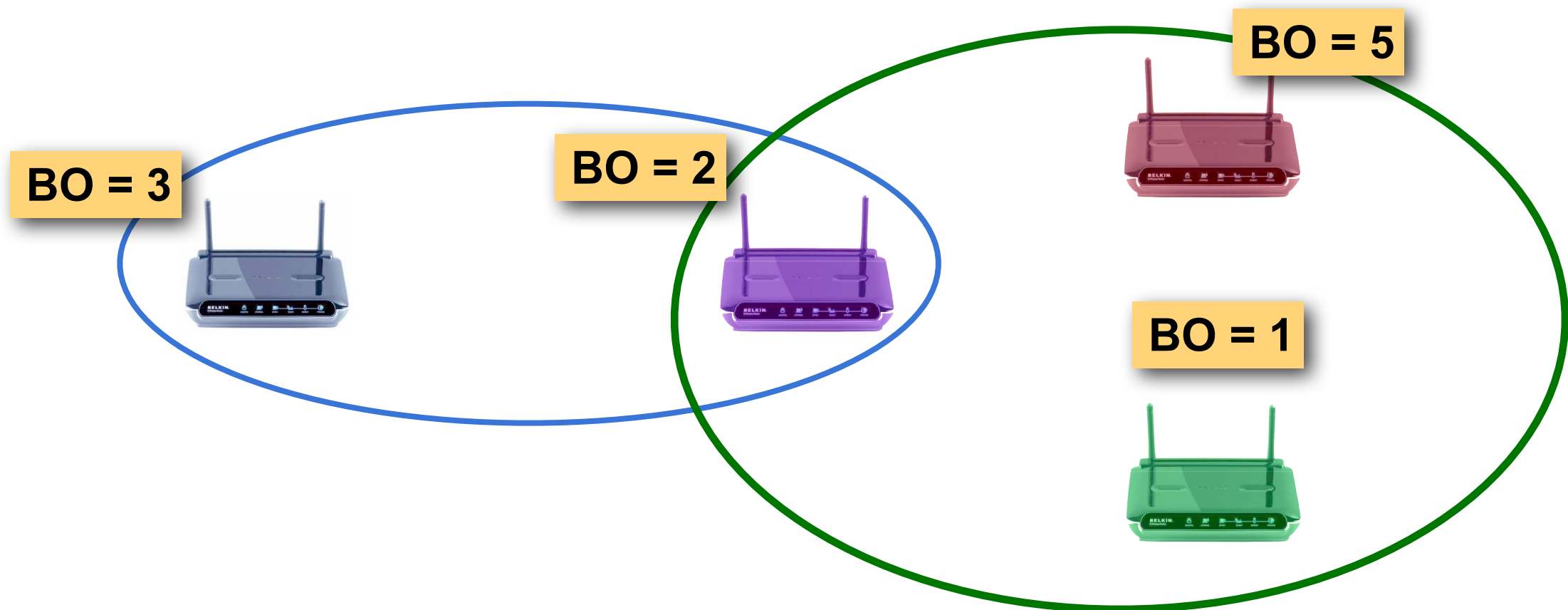
- Does Back2F work with real-world scattered APs?



- **Blue** waits for **Purple**, but **Purple** waits for **Green**
- But Blue and Green should transmit simultaneously
 - Lost transmission opportunity
 - **However 802.11 does not suffer from this problem**
 - **Blue** will wait for DIFS, continue counting down and eventually transmit

Multiple Collision Domains

- Does Back2F work with real-world scattered APs?

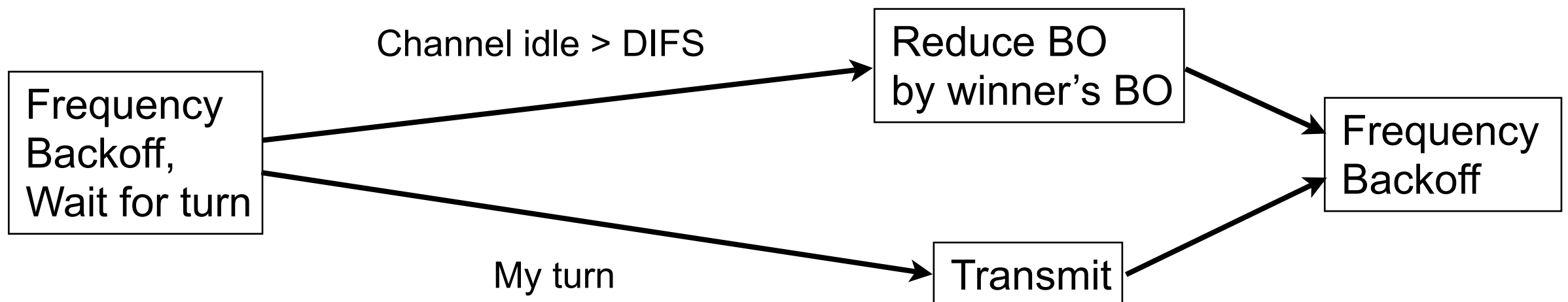
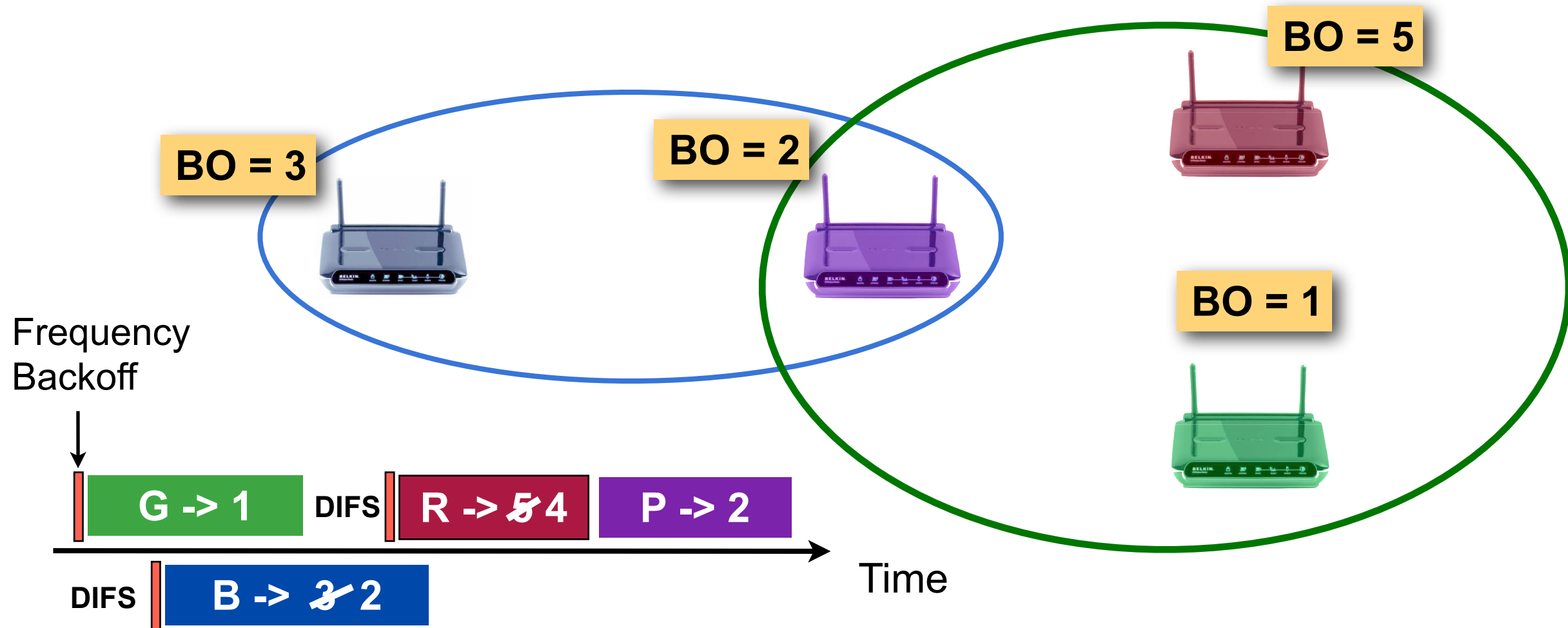


- Blue waits for Purple, but Purple waits for Green
- But Blue and Green should transmit simultaneously

Back2F Solution: Emulate 802.11

- However 802.11 does not suffer from this problem
- Blue will wait for DIFS, continue counting down and eventually transmit

Multiple Collision Domains

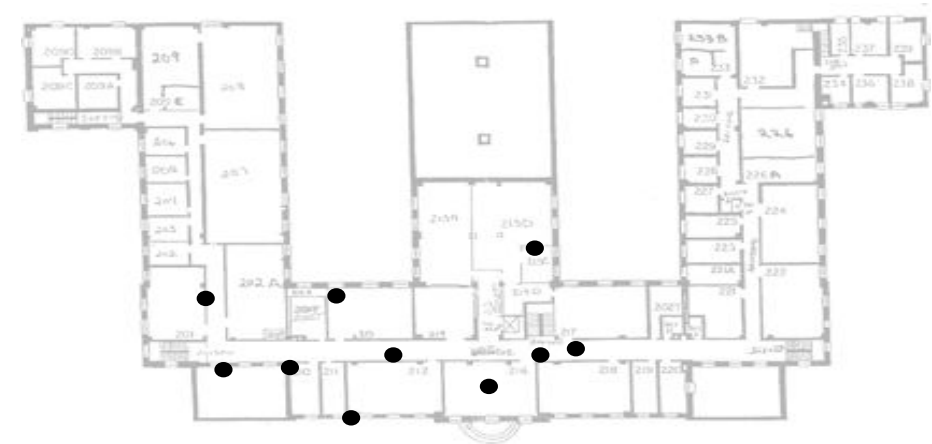
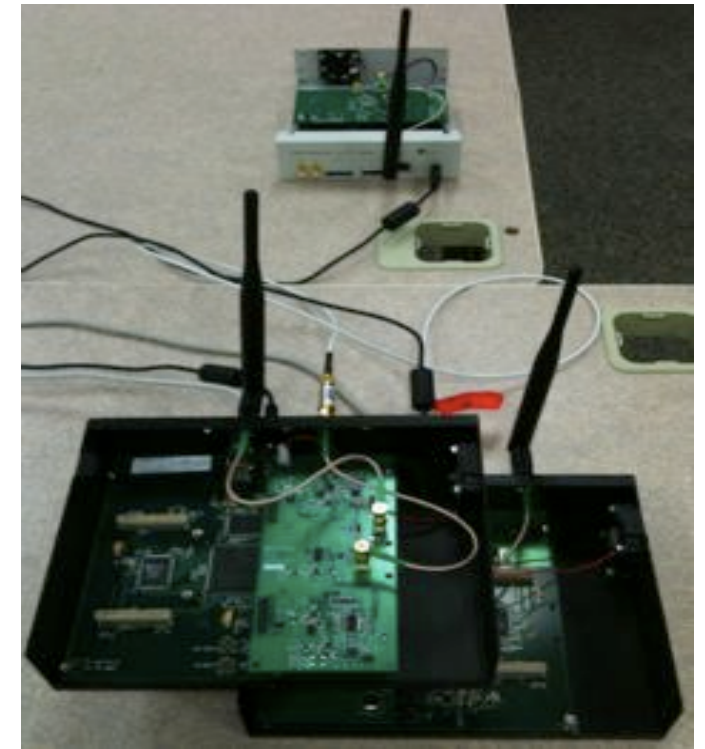


Back2F: Performance Evaluation

- Three important questions:
 - Can Back2F detect subcarriers reliably?
 - What is Back2F's collision probability?
 - How much throughput gain over 802.11?

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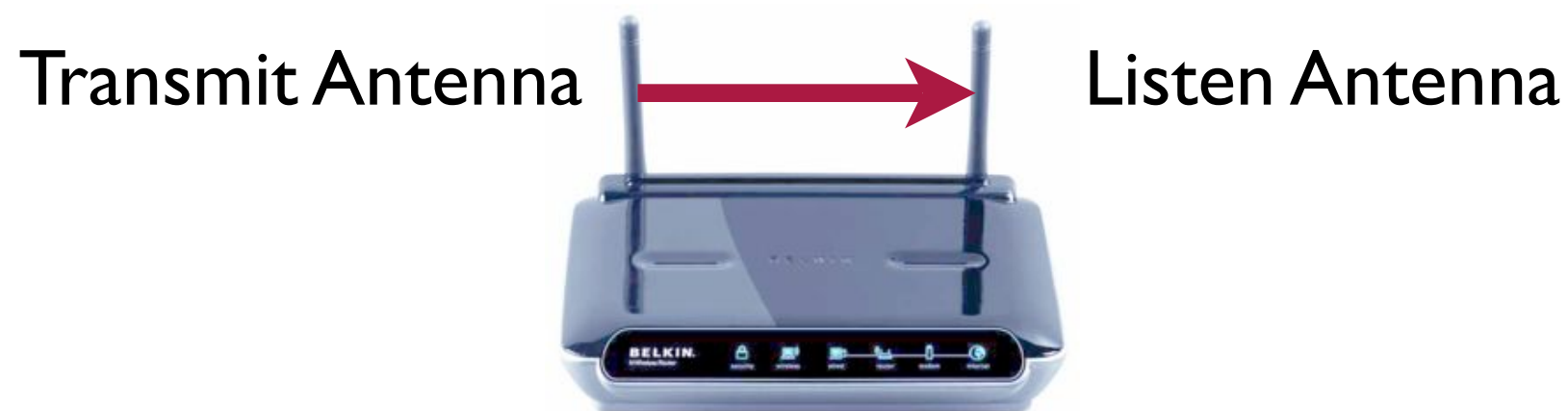
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 - **Evaluated on USRP/Gnuradio**
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 - **Evaluated using traces at 65 locations**



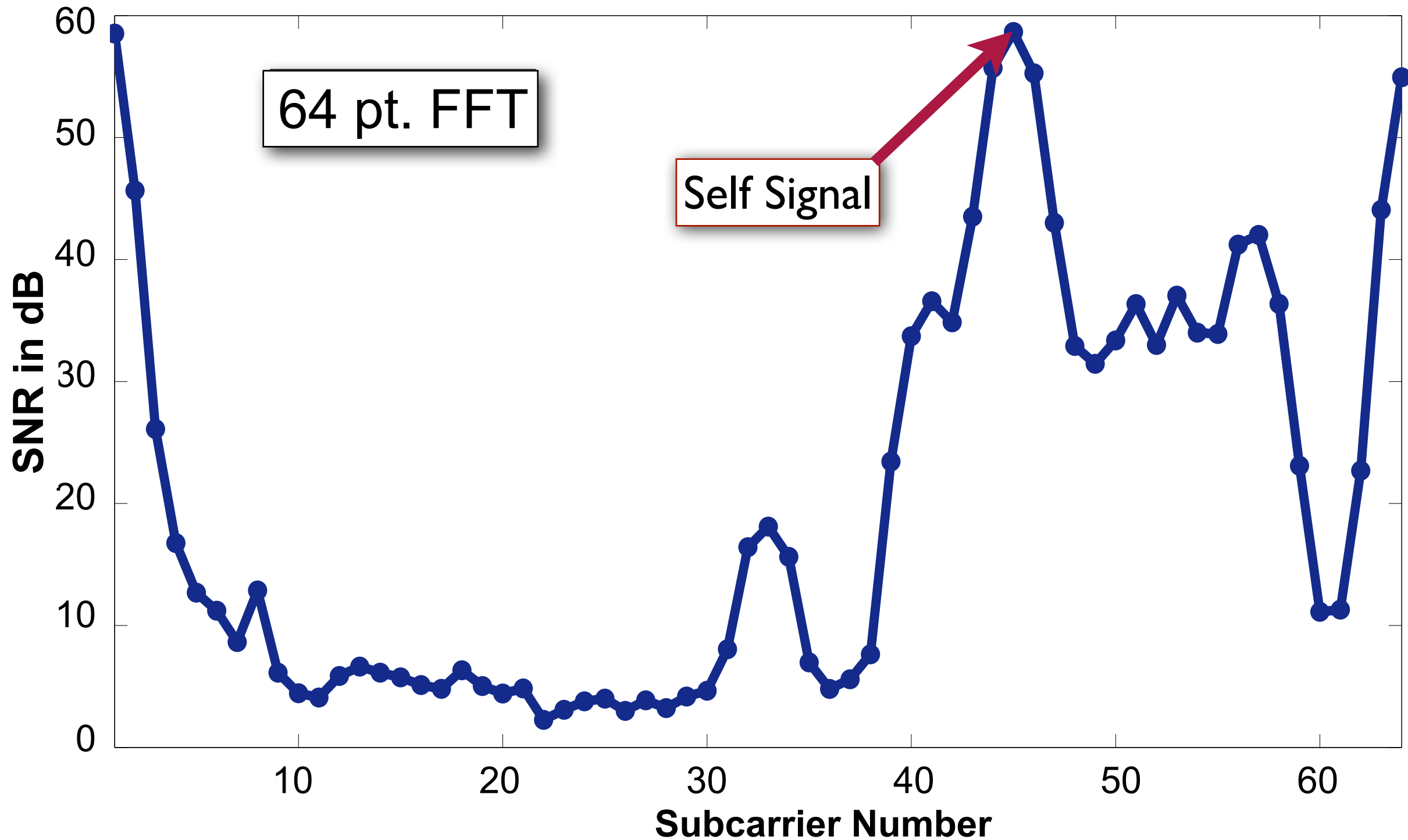
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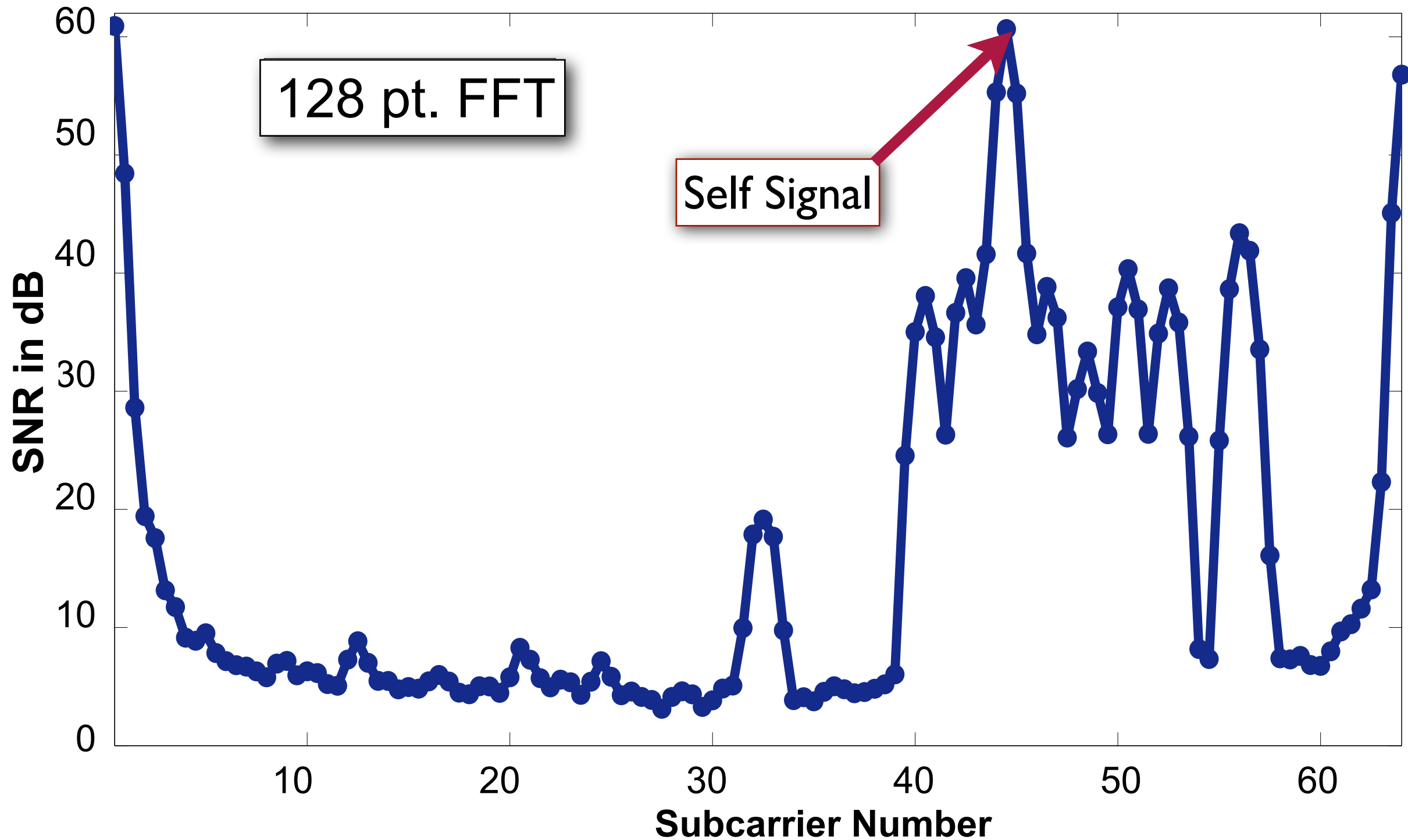
Practical Challenge: High Self Signal



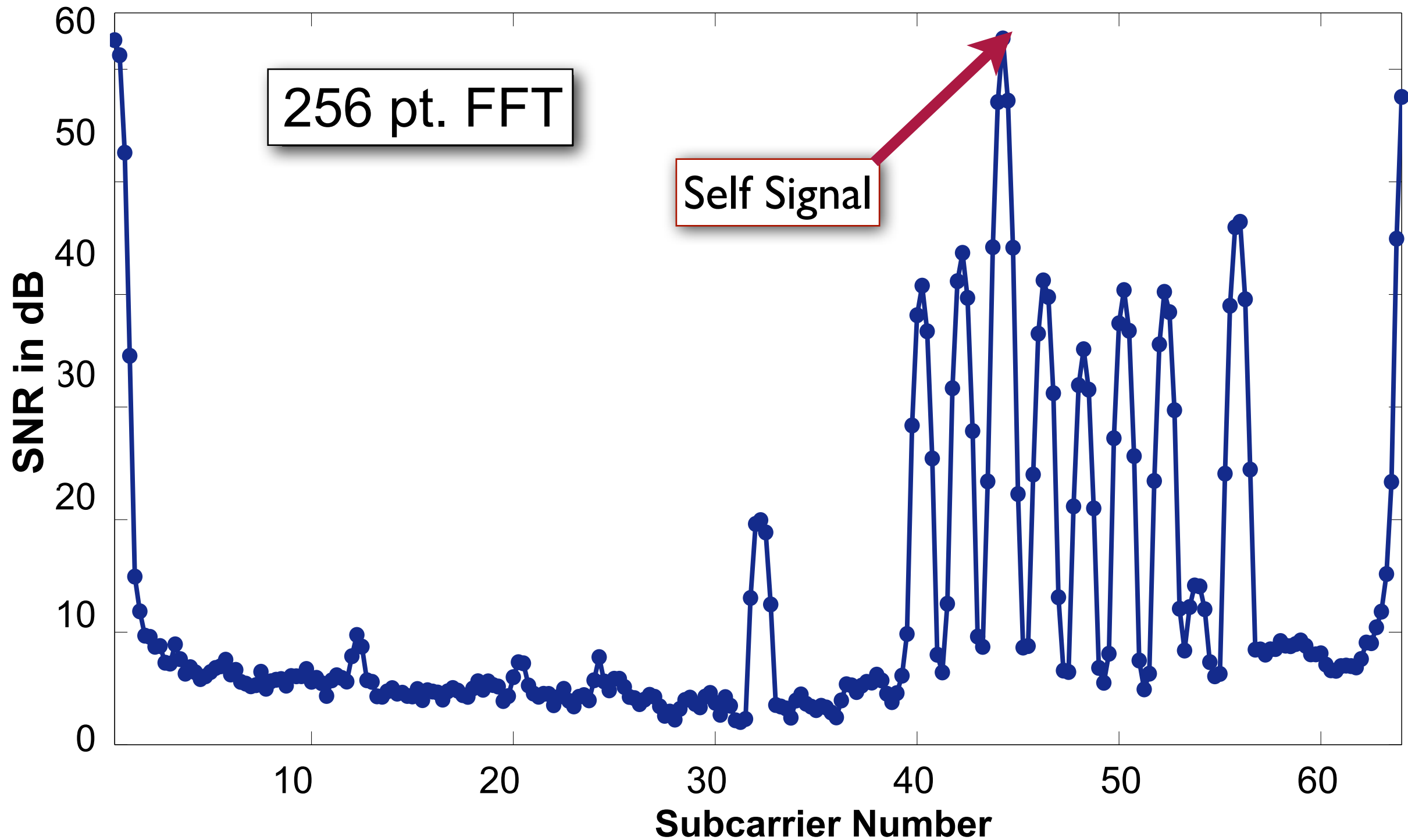
Self Signal Overflows into Adjacent Subcarrier



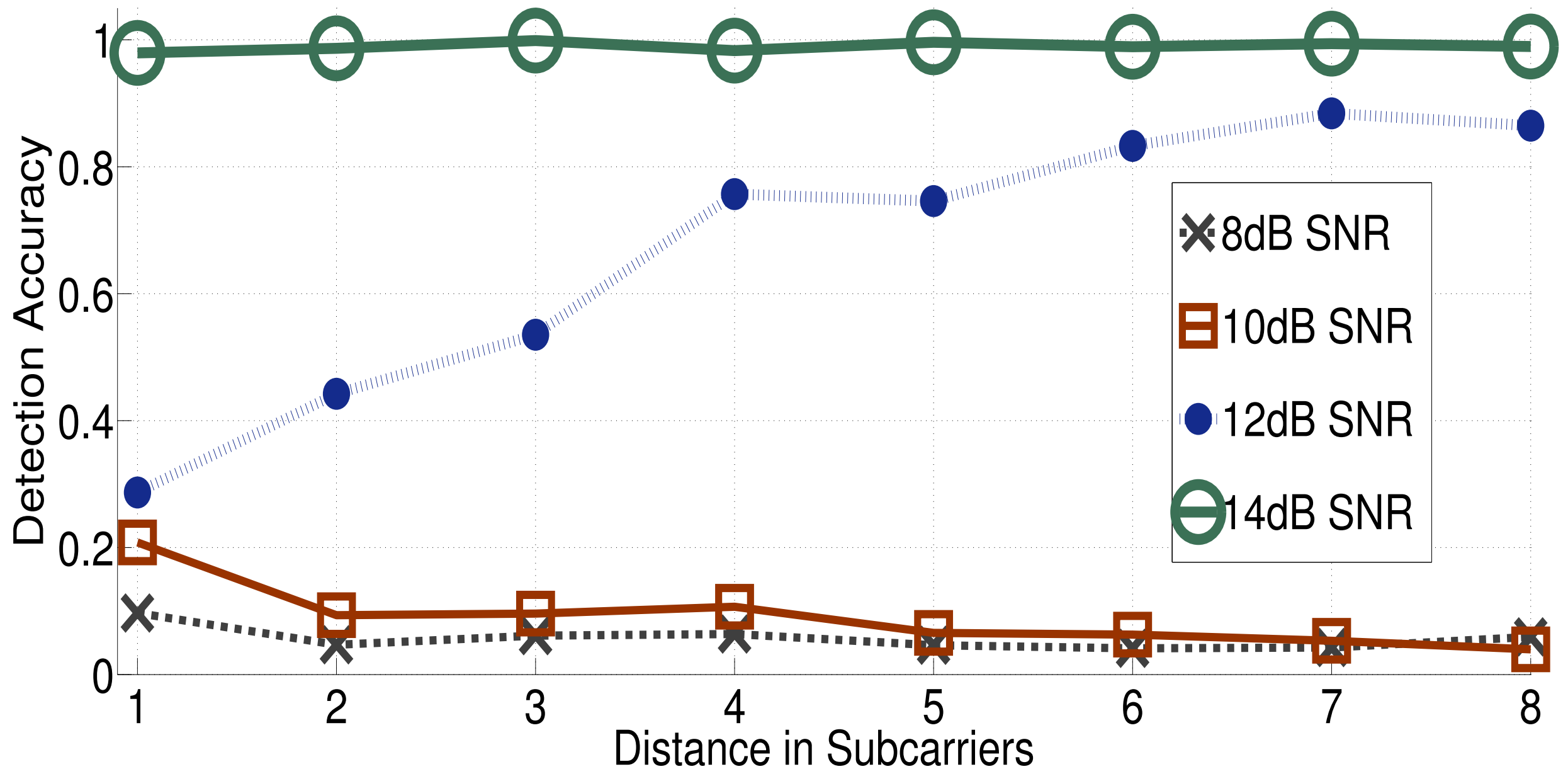
Solution: Use a Higher Point FFT



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Subcarrier Detection Performance



Robust subcarrier detection at 14dB

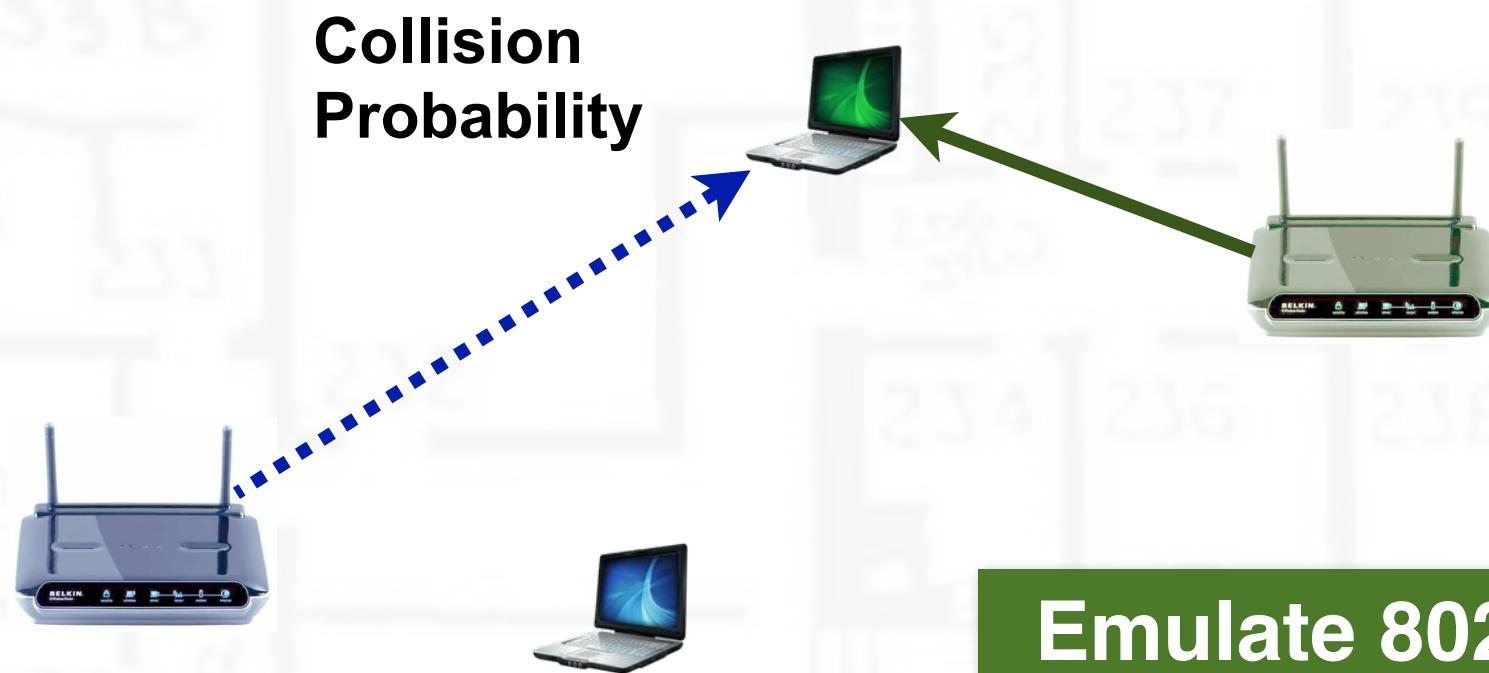
Back2F: Performance Evaluation

- Collect traces to answer:
 - What is Back2F's collision probability?
 - How much throughput gain over 802.11



Back2F: Performance Evaluation

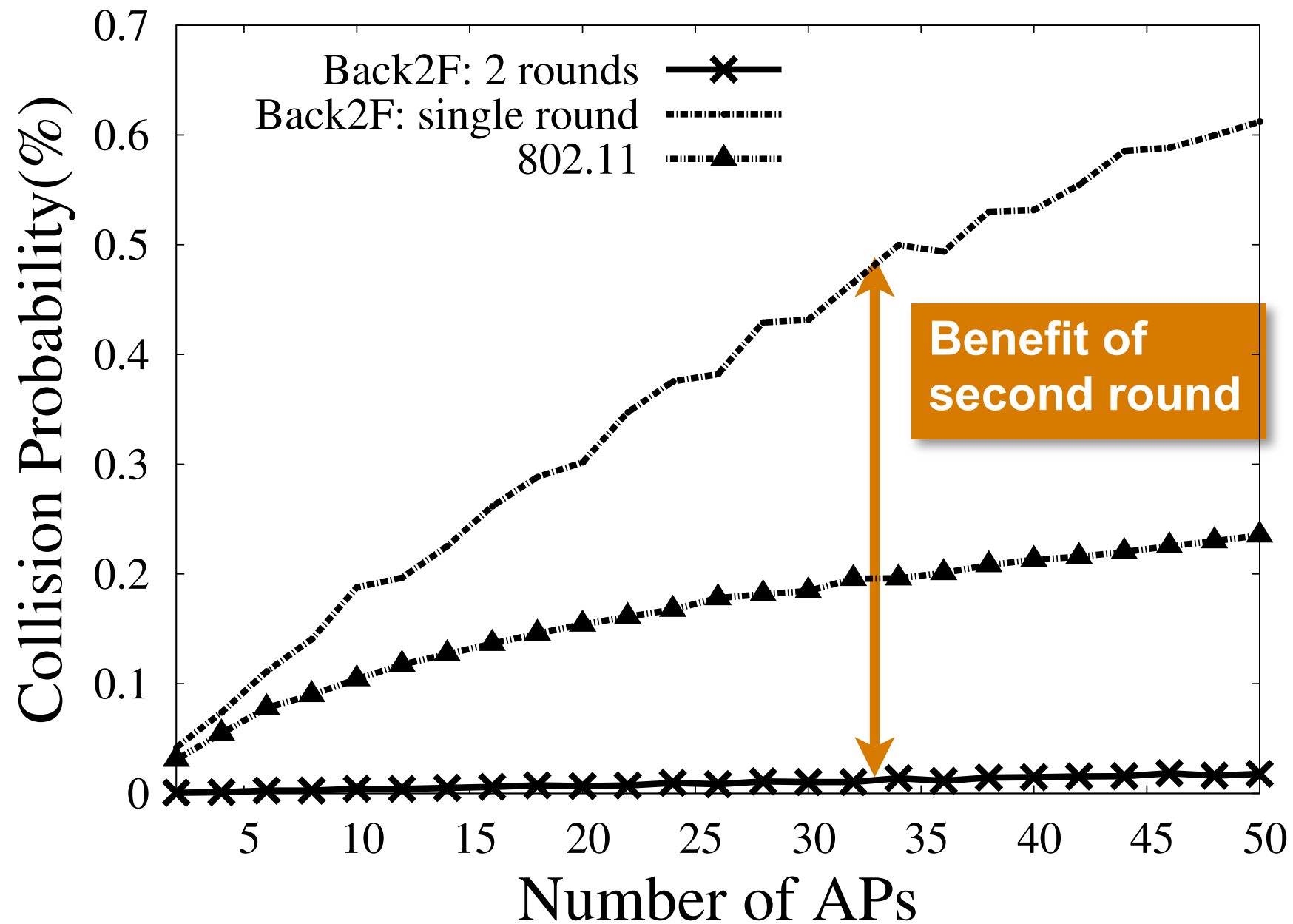
- Collect traces to answer:
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1. RSSI
2. Per Subcarrier SNR
3. Optimal Bitrate
4. Traffic pattern

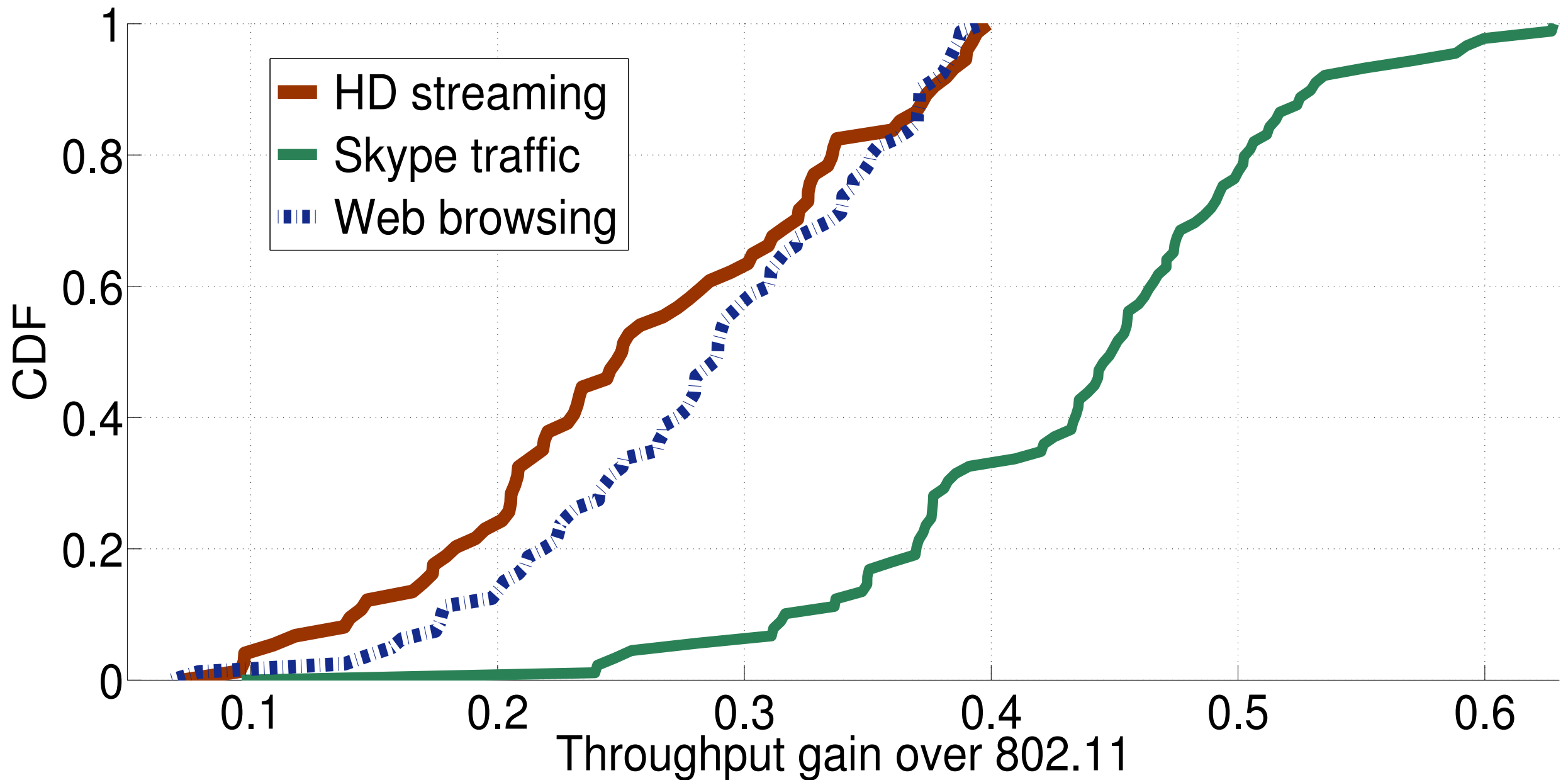
**Emulate 802.11, Back2F
for various topologies**

Back2F: Collision Probability



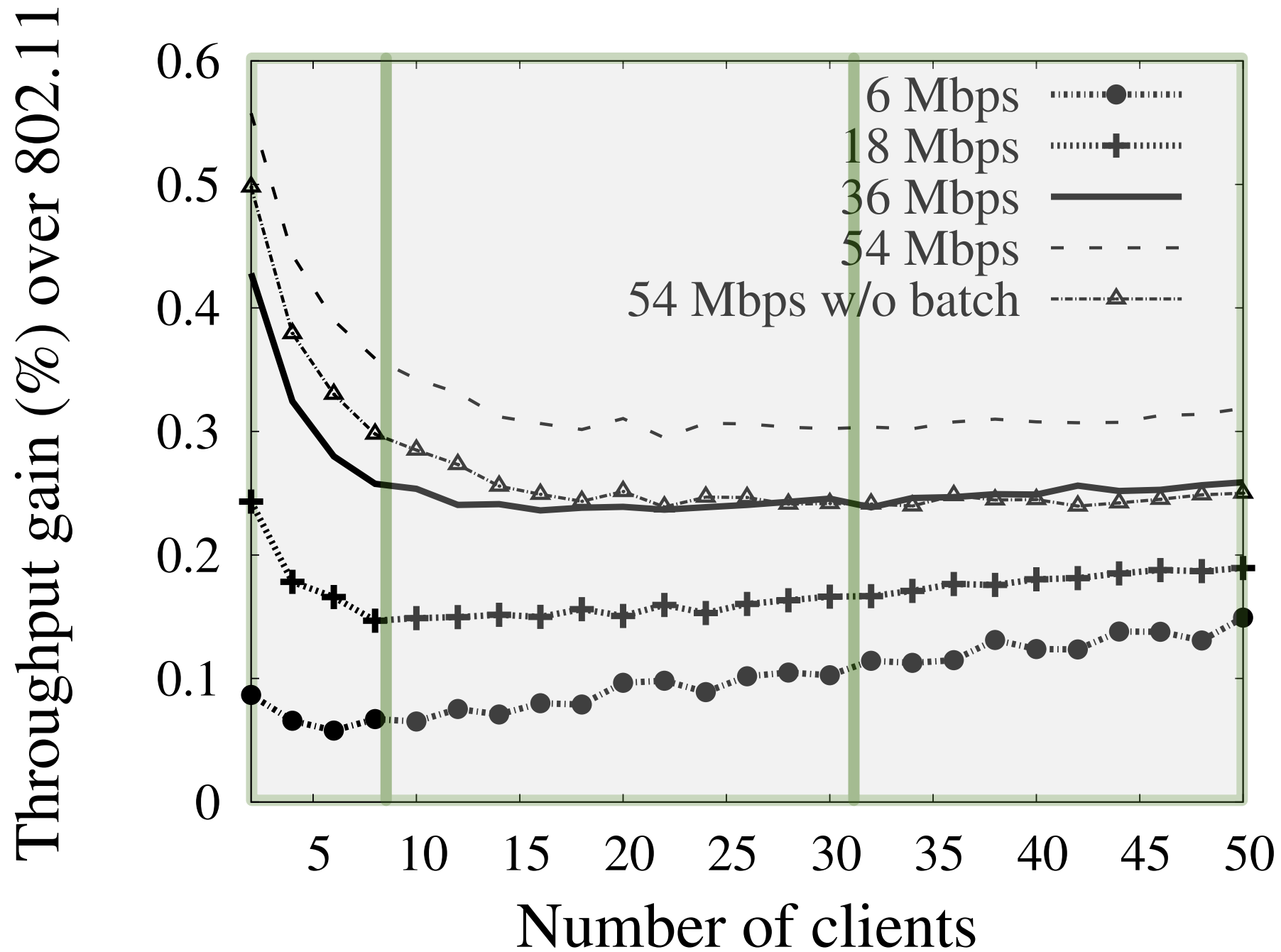
Small collision probability in dense networks

Throughput Evaluation



Higher throughput gain for real time traffic

Throughput Evaluation



Throughput Gain of Upto 50%

Limitation and Discussion

- Robustness of subcarrier based backoff
 - Back2F more sensitive to channel fluctuation
- Need for additional antenna
 - Back2F is complementary to MIMO
- Gain over packet aggregation
 - Aggregation may not be possible for real time traffic
 - Back2F provides gain with aggregation at higher rates
- Interoperability with 802.11
 - May interoperate but will cause unfairness

Summary

- Randomization is an effective method for contention resolution
- 802.11 time domain backoff requires channel to remain idle
- Observation: randomization possible in frequency domain
 - Using OFDM subcarriers
- Back2F: practical system realizing frequency domain contention
- Prevents collisions, provides upto 50% improvement in throughput

Questions,
comments?

Thank you

Duke SyNRG Research Group

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