

# Cost-effective On-device Continual Learning over Memory Hierarchy with Miro

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# On-device Continual Learning

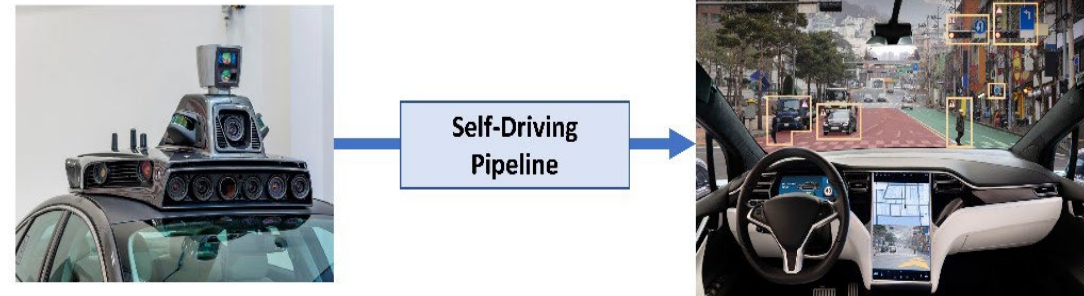
data drifts: data distribution changes over time, creating unseen tasks

## Human activity recognition



New real-life activities and gestures

## Video analytics



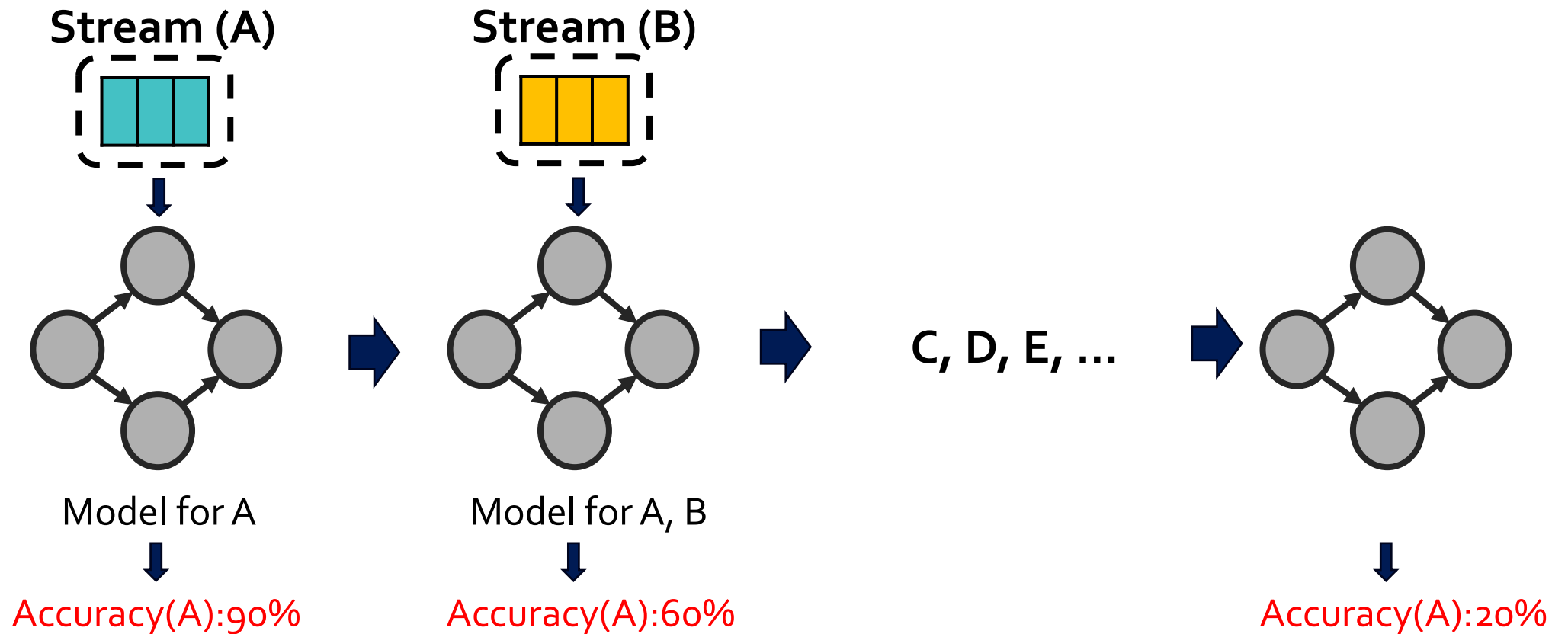
Unseen objects, scenes, and lighting conditions

## On-device Learning is essential:

- Protect privacy-sensitive data
- Promptly adapt to new data for customization → Through Continual Learning!

# On-device Continual Learning

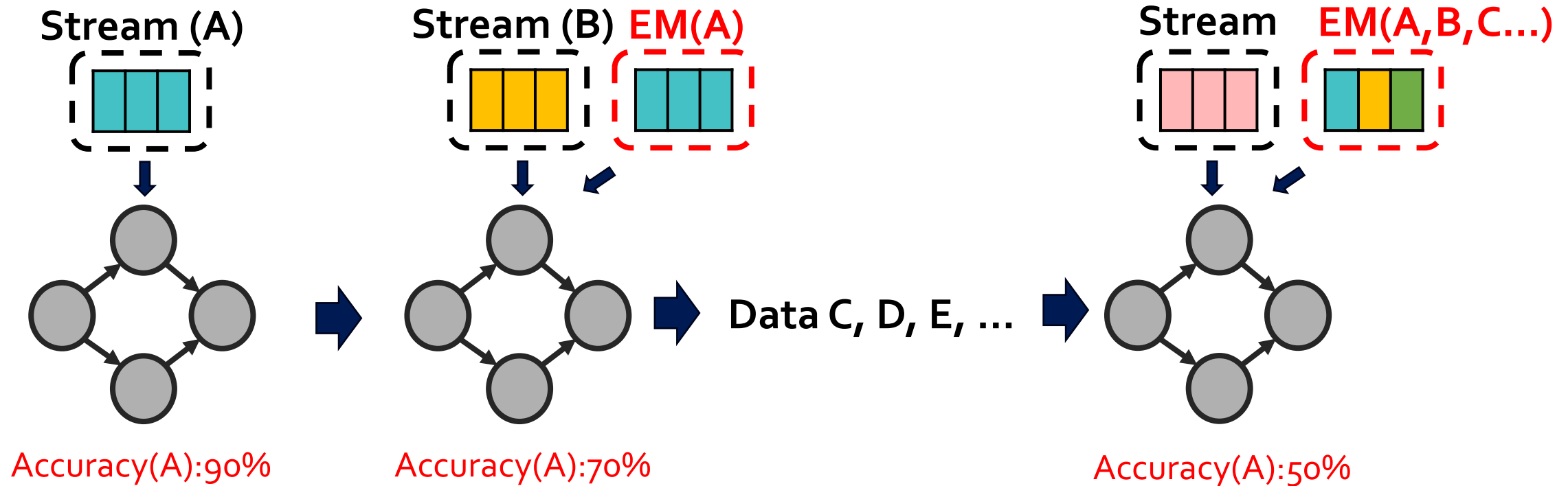
Learning Incrementally as new data becomes available



**Forgetting**: Previously learned knowledge gradually fades away

# Remembering through Episodic Memory (EM)

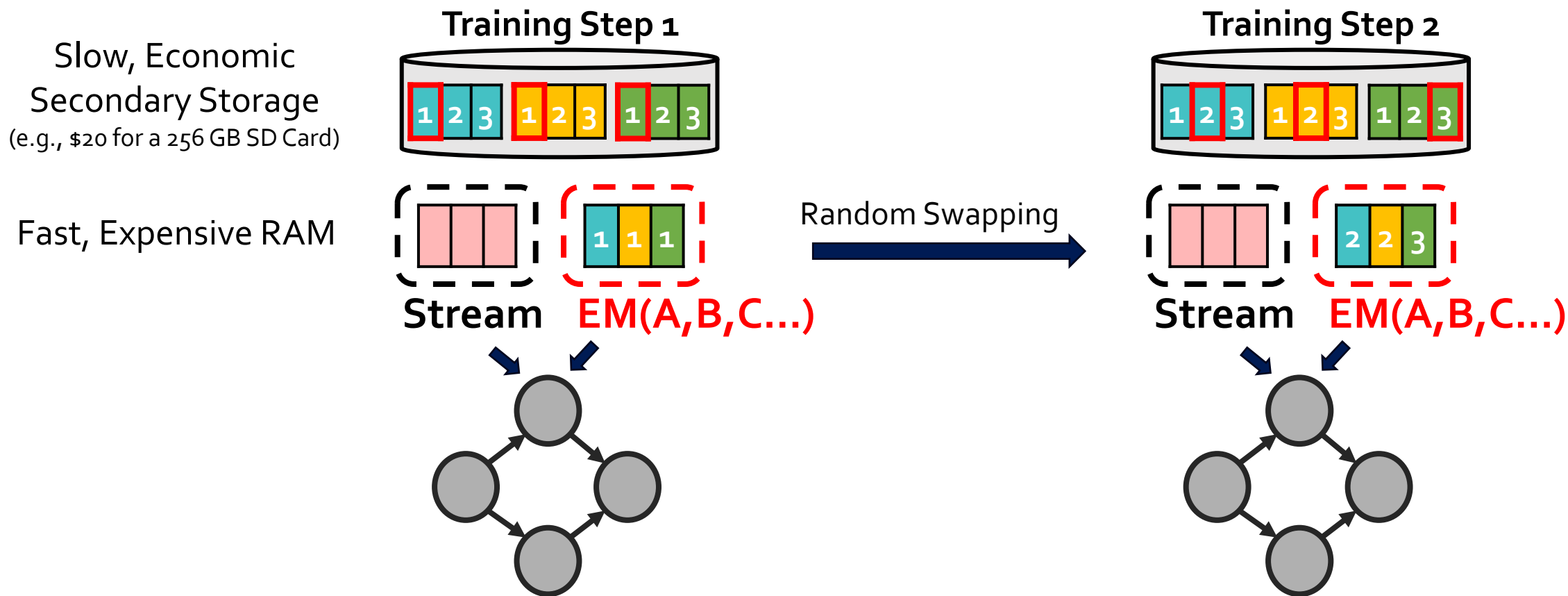
Training on both new and old data



- Designed for **server** computing
- No sufficient consideration on **energy-efficiency**

# A System Approach: Hierarchical Episodic Memory (HEM) 4/17

Old data stored in RAM and **storage**



Higher data diversity → Higher accuracy

# A System Approach: Hierarchical Episodic Memory (HEM) 4/17

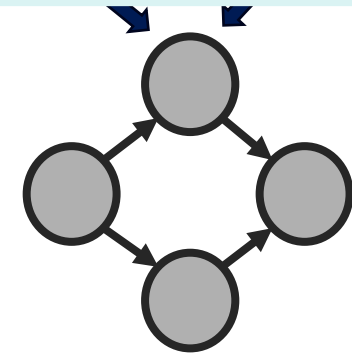
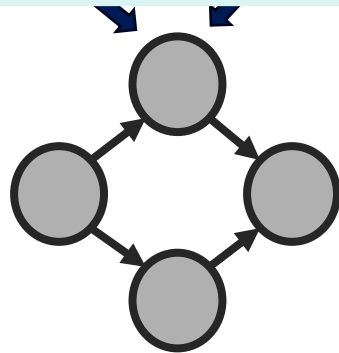
Old data stored in RAM and **storage**

Slow, Economic

Training Step 1

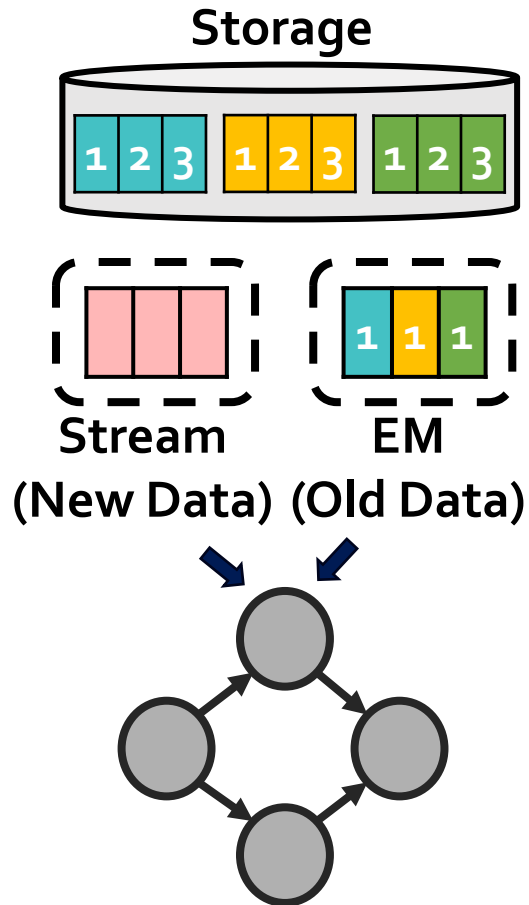
Training Step 2

Can we improve HEM at runtime, considering more *system resources* to make it more *cost-effective*?

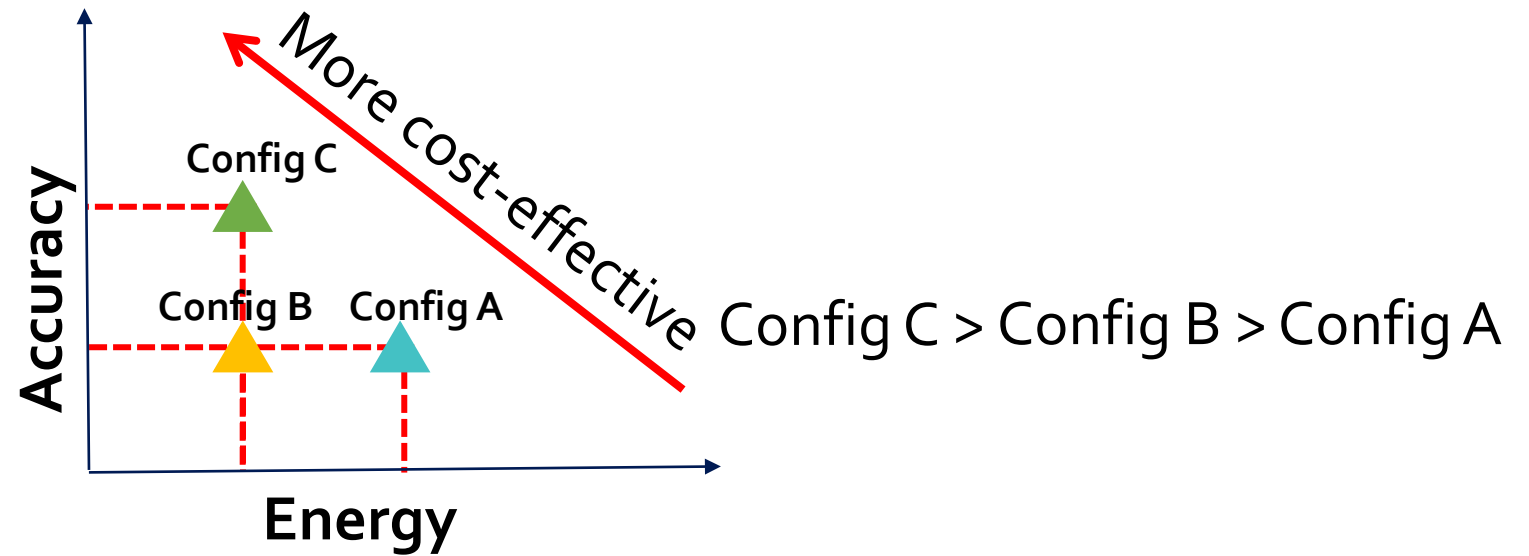


Higher data diversity → Higher accuracy

# Cost-effectiveness in HEM

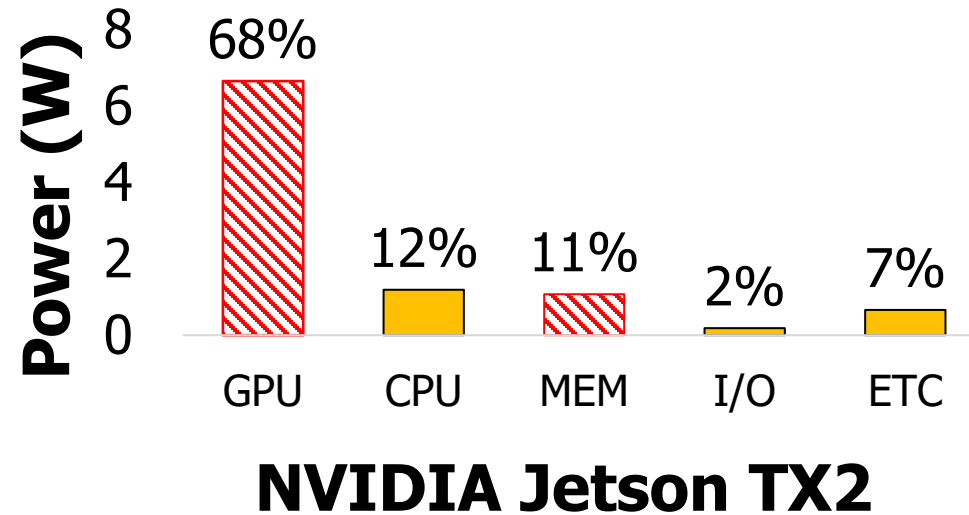


More resources used → More energy spent  
→ Higher accuracy



# The Memory Buffers

Memory Buffers (Stream + EM) is related to GPU and Memory

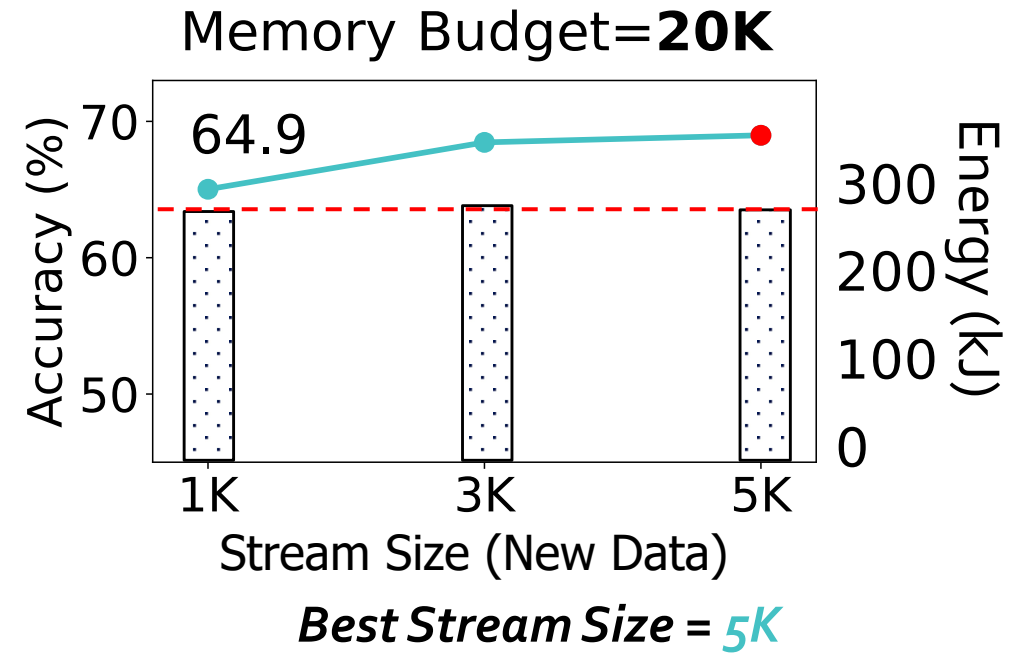
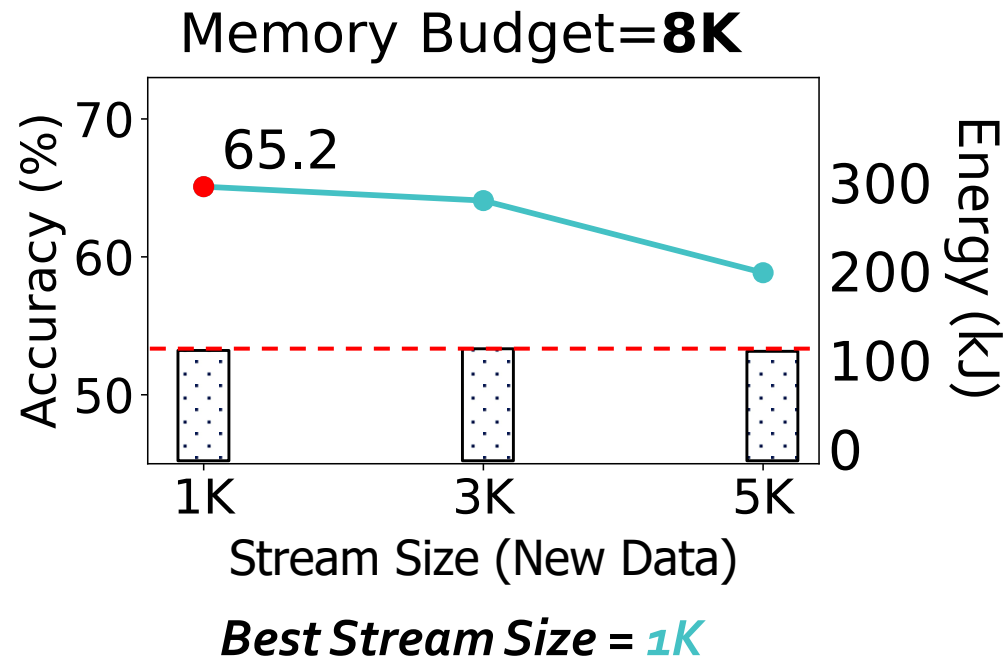


Energy  $\propto$  Memory Buffer Sizes

→ different allocations to Stream and EM for a fixed budget.

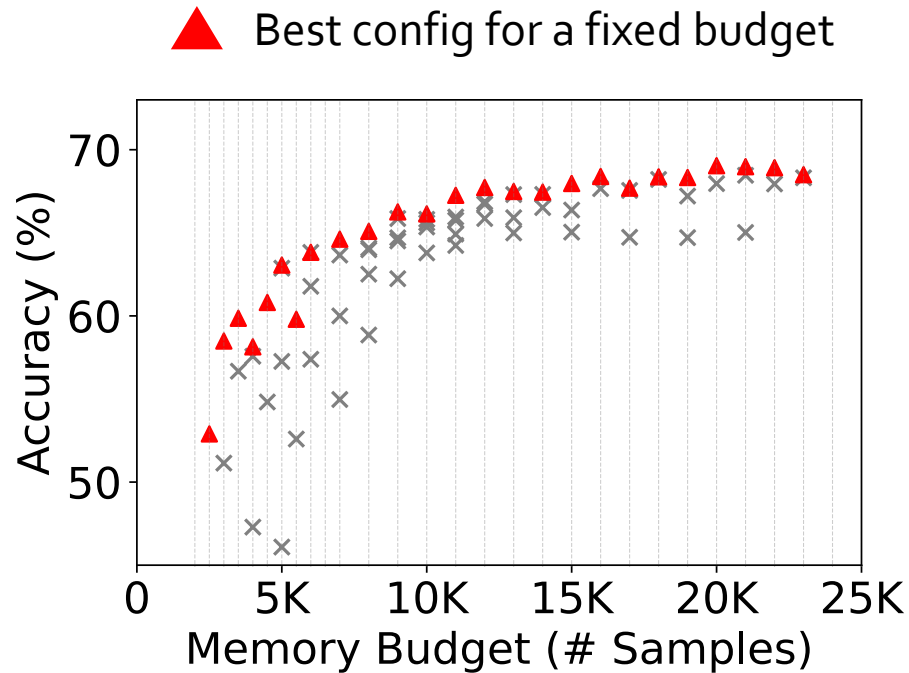


# Better Allocation for a Fixed Budget

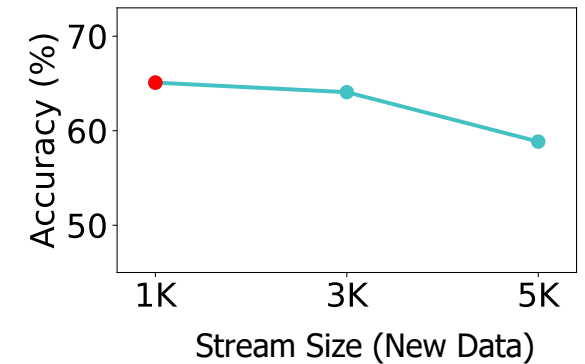
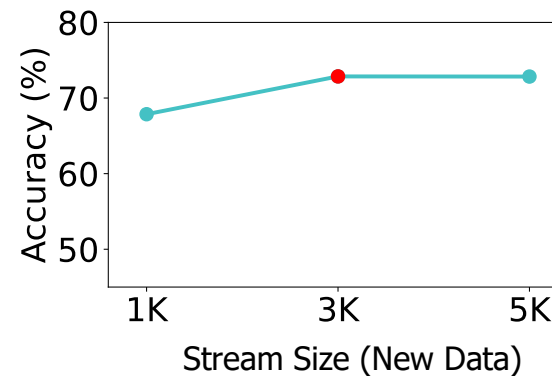


- Best allocation size differs across memory budgets.
- Larger memory budget does not guarantee better accuracy.

# Best Allocation Among All Possible Budgets



Memory Budget = **8K**

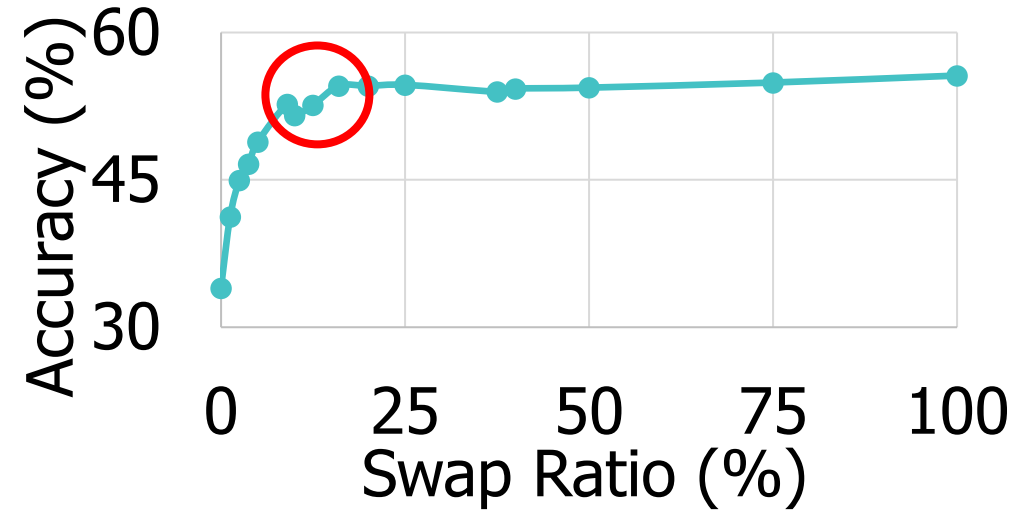
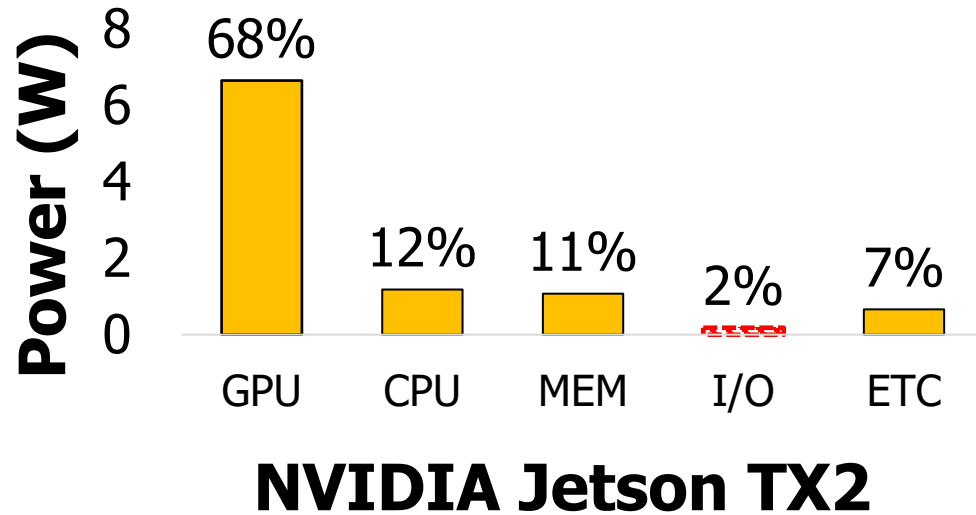


**T5**

**T10 Time**

- Some configurations (▲) are better than the others.
- The best configuration changes over time.

# The Swap Ratio

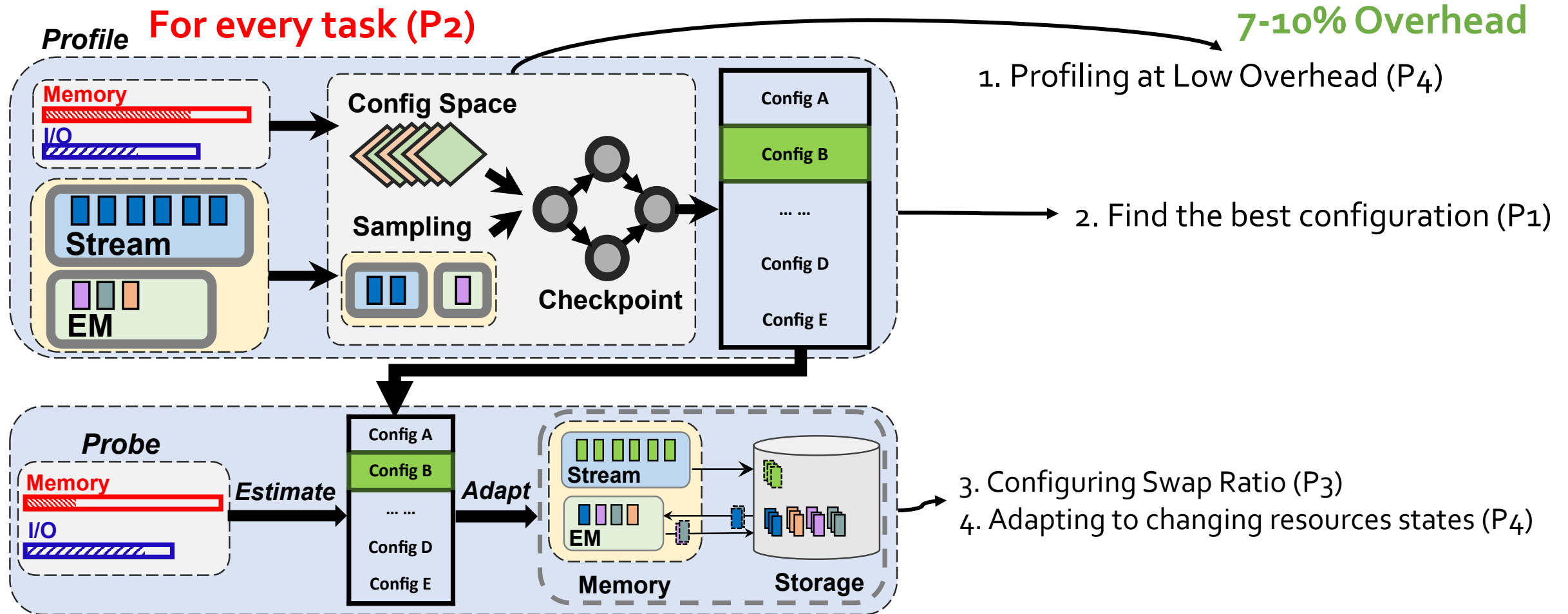


Swapping has minimum impact on energy consumption and **a low knee point**.

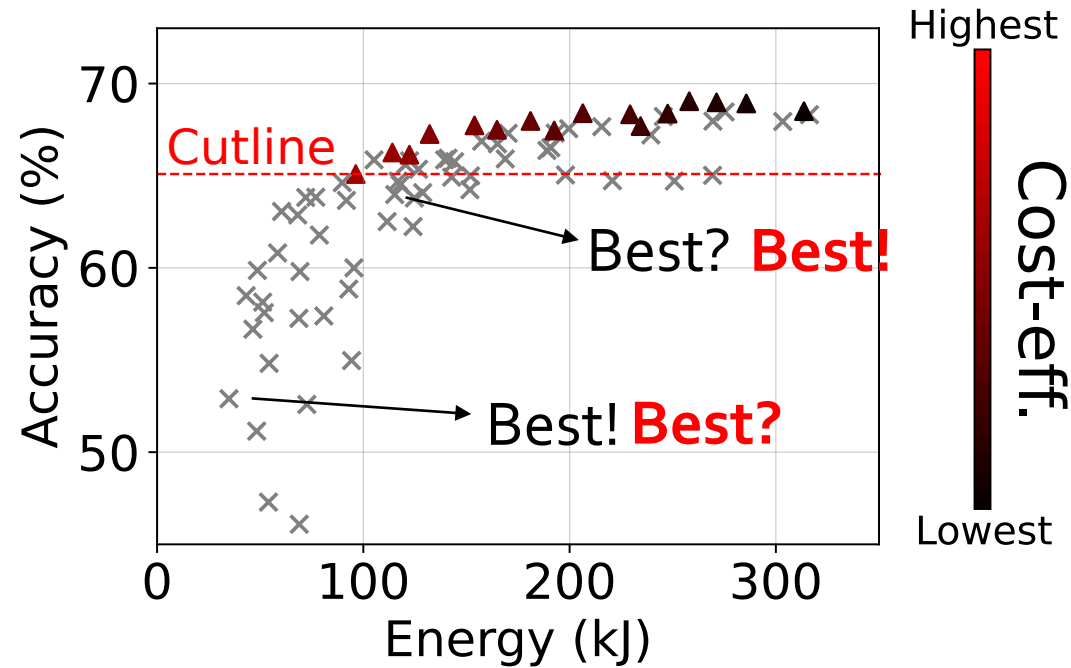
# Turning Observations to Design Principles

- P<sub>1</sub>. Identifies the best configuration in terms of cost-effectiveness.
- P<sub>2</sub>. **Updates** the configuration when new tasks arrive.
- P<sub>3</sub>. Configures the swap ratio as high as possible.
- +P<sub>4</sub>. **Adapts to changes** in resource states in the system.

# Overall Architecture of Miro



## 2. Find the Best Configuration



$$\text{Cost-effectiveness} = \frac{\text{Accuracy Gain}}{\text{Energy Spent}}$$

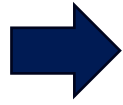
+

Cutline: Filtering out unpromising configurations

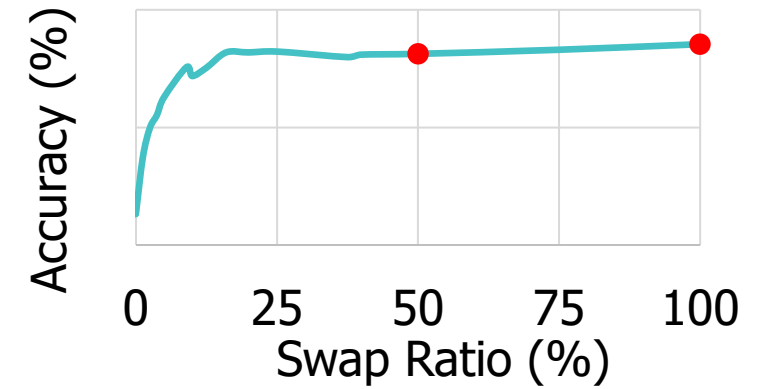
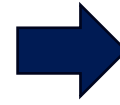
## 3 & 4. Adapting to Changes in Resource States

### Swap Ratio

I/O Congestion



Halving the swap ratio

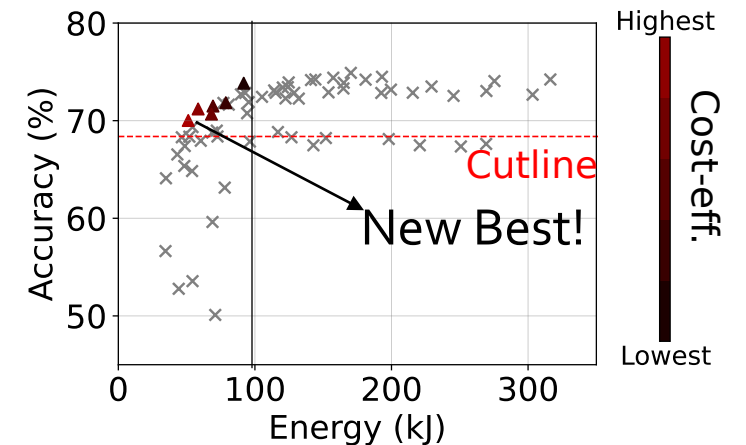


### Memory Buffers (SB+EM)

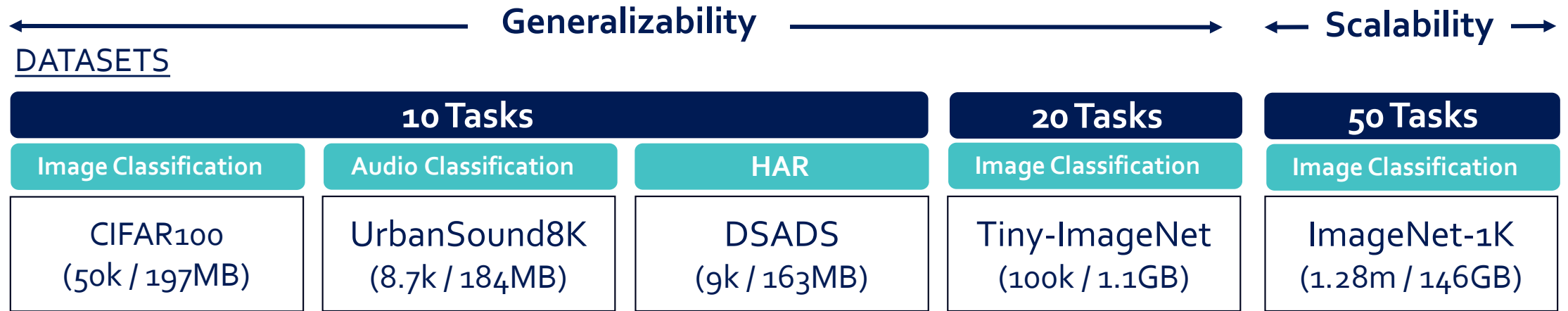
Lower Memory Budget



Blacklist the over-budget configurations



# Evaluation - Setup



SYSTEM PLATFORMS

**NVIDIA Jetson TX2**

**NVIDIA Jetson Xavier NX**

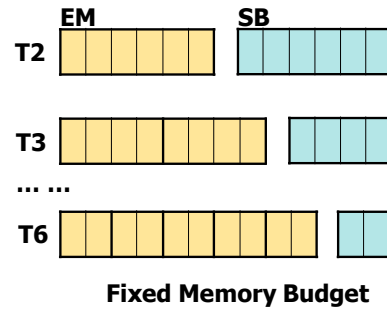
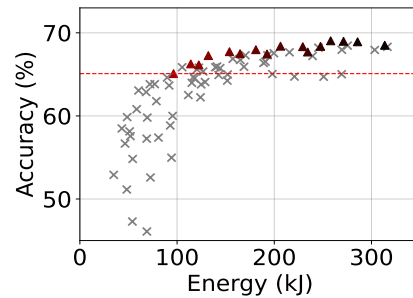


# Evaluation – Generalizability

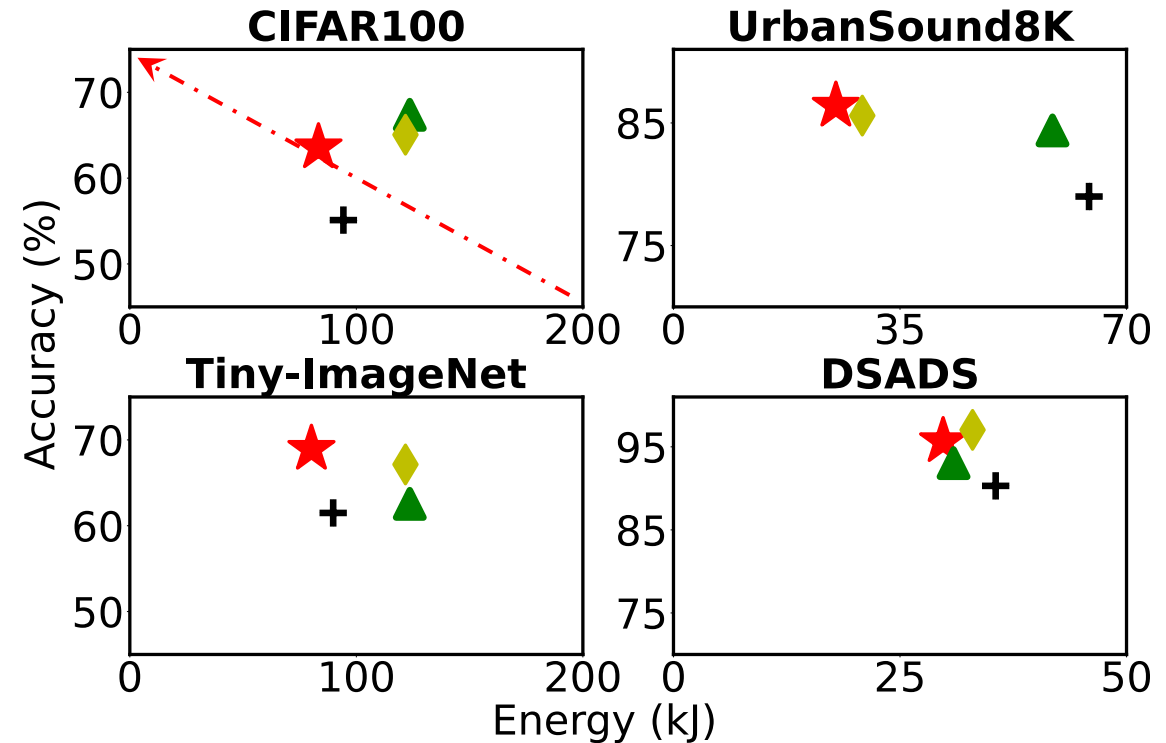
1.HEM Using the default config

2.BestStatic

3. FairShare



★ Miro    ◆ BestStatic    + HEM    ▲ FairShare

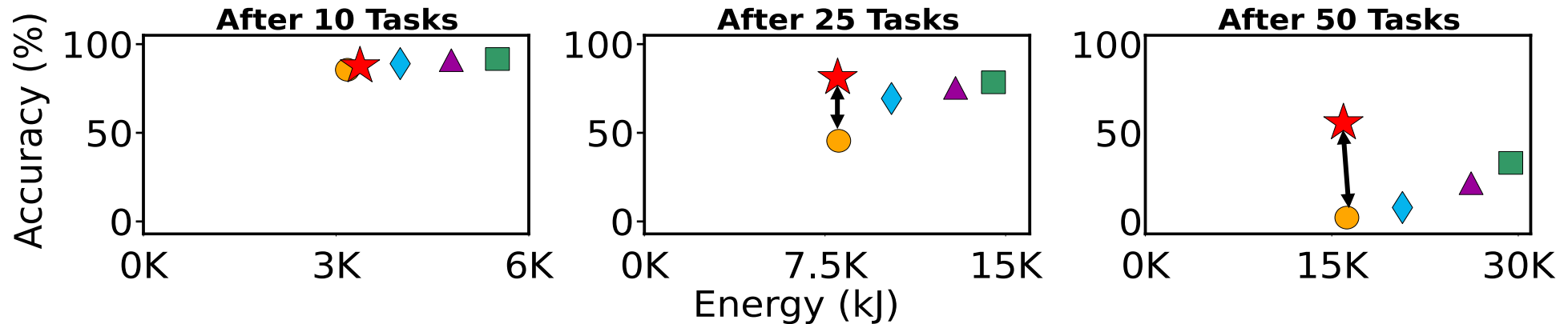


Miro is more *cost-effective* across the task domains.

# Evaluation – Scalability

## ImageNet1k (146GB) split into 50 Tasks

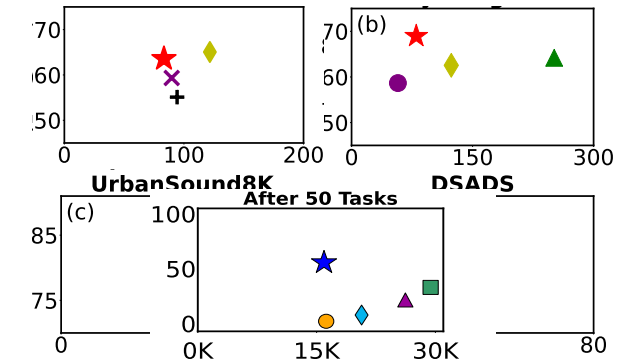
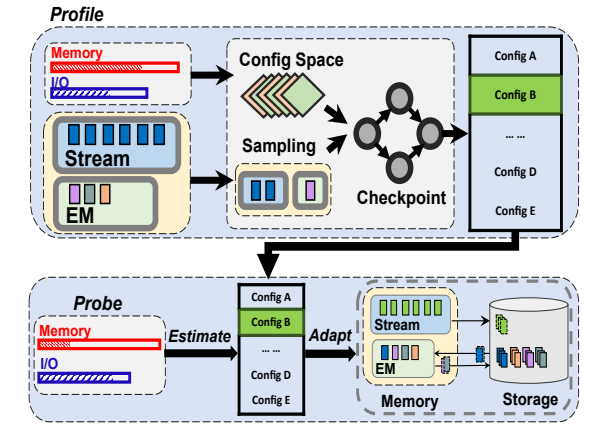
★ Miro   ● HEM-EM10K   ◆ HEM-EM20K   ▲ HEM-EM30K   ■ HEM-EM40K



- Consistently higher cost-effectiveness
- **Scalability** for longer and larger workloads

# Conclusion

- We explored the design parameters of HEM and analyzed their impacts on cost-effectiveness.
- We built Miro, a system runtime that **dynamically** re-configures CL tasks, to achieve **cost-effective** on-device continual learning.
- Miro shows **higher cost-effectiveness** on 5 datasets over 3 task domains, and great **scalability** for longer and larger workloads.





Full Paper

# Q&A

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Thank you for listening!